



The cookbook for jets in heavy-ion collisions?

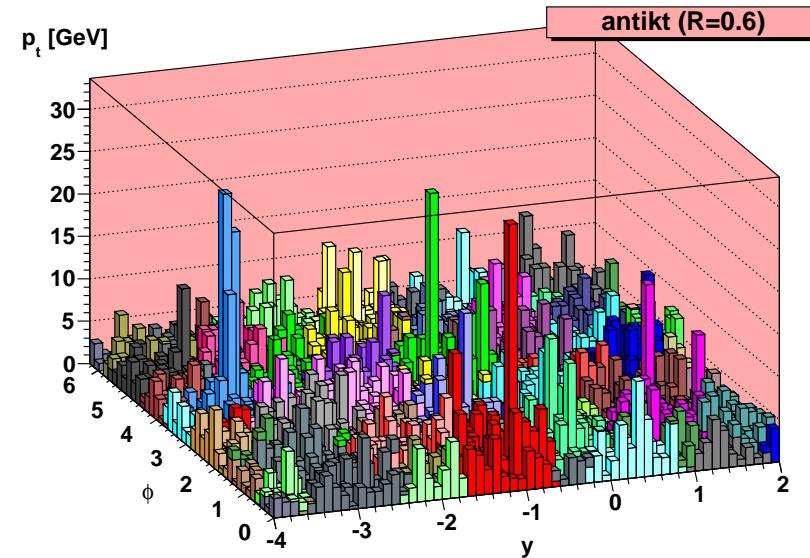
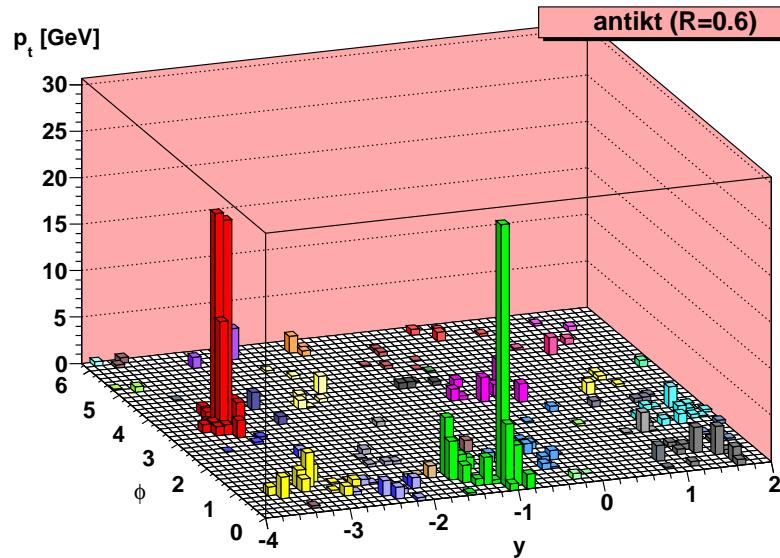
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In collaboration with Gavin Salam, Matteo Cacciari and Juan Rojo

HIC10 — CERN Institute — Aug 16-Sep 10 2010

How to “see” jets in a soft background



Valid for many backgrounds

- UE in pp (~ 1 GeV)
- pileup in pp (~ 10 GeV)
- UE in AA (~ 100 GeV)

(Hopefully) for everyone

- Standard method
- **New hints**
- comments for experts

Central formula

One basic formula for **background subtraction for a single event**

$$p_{t,\text{jet}}^{(\text{sub})} = p_{t,\text{jet}} - \rho_{\text{bkg}} A_{\text{jet}}$$

assumes that the background is uniform

3 things needed:

- Define a **jet**
- Define the **area** of a jet
- Obtain ρ_{bkg} , the **background p_t density** per unit area

[Cacciari, Salam, 07]

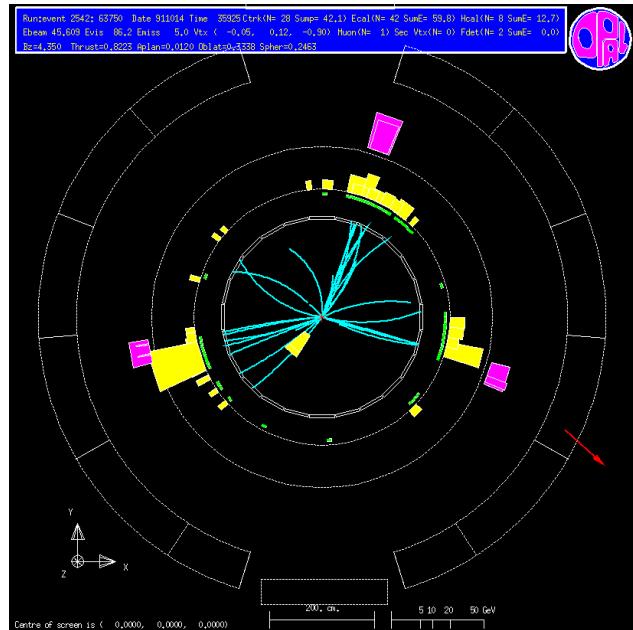
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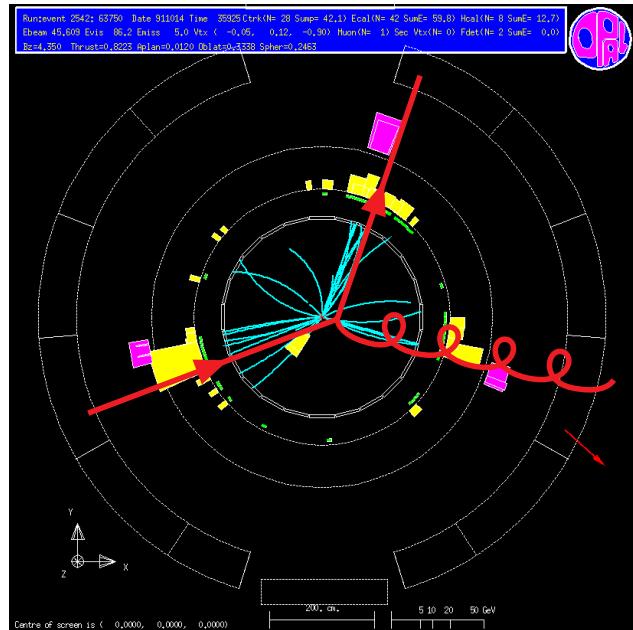
Jet definitions

“Jets” \equiv bunch of collimated particles \cong hard partons



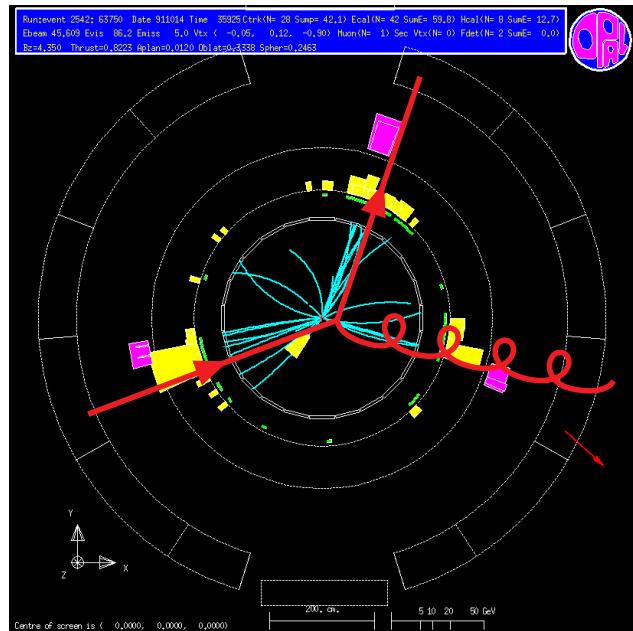
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“Jets” \equiv bunch of collimated particles \cong hard partons



In practice: use a jet definition

particles $\{p_i\}$ $\xrightarrow[\text{definition}]{\text{jet}}$ jets $\{j_k\}$

algorithm: the recipe (insufficient!)
definition: algorithm + params

Jet=hadron is too simplistic: NLO? What opening for “collimated”?

Examples of jet definitions

- **Recombination:** successively recombine the closest pair

$$d_{ij} = \min(k_{t,i}^{2p}, k_{t,j}^{2p})(\Delta y_{ij}^2 + \Delta\phi_{ij}^2)$$

Stop at distance R

- $p = 1$: k_t algorithm (very close to QCD)

[Catani, Dokshitzer, Seymour, Webber, 93]

- $p = 0$: Cambridge/Aachen (C/A) algorithm (substructure studies)

[Dokshitzer, Leder, Moretti, Webber, 93]

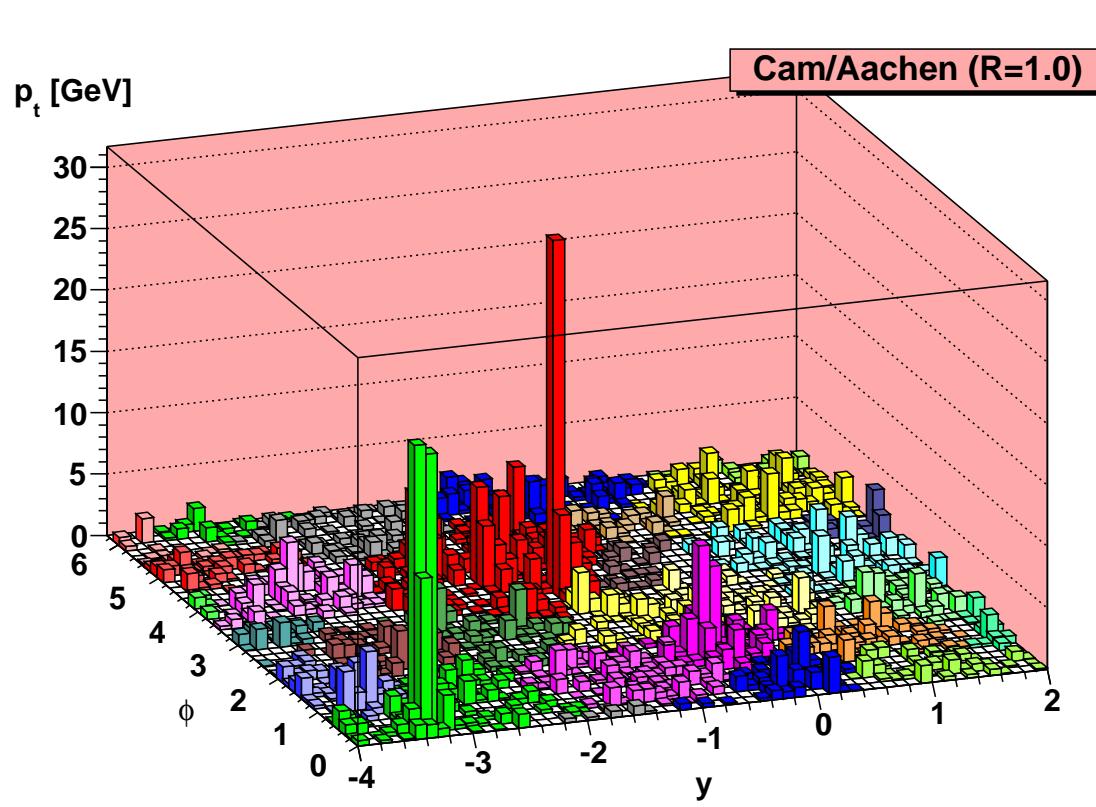
- $p = -1$: anti- k_t algorithm (the default at the LHC)

[Cacciari, Salam, GS, 08]

- **Cone:** \approx flow of energy in a cone (of fixed R) centred on the cone centre: SISCone [Salam, GS, 07]

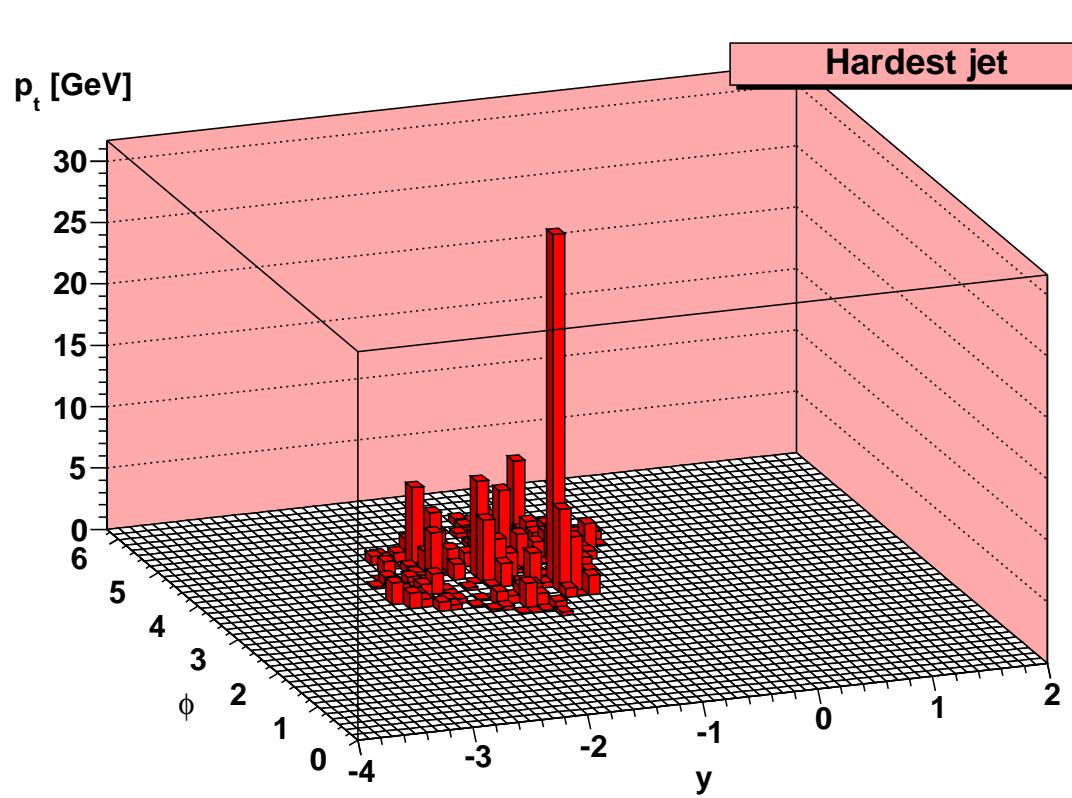
Finite perturbative cross-section: only consider infrared-and-collinear-safe algorithms

New suggestion #1: Filtering



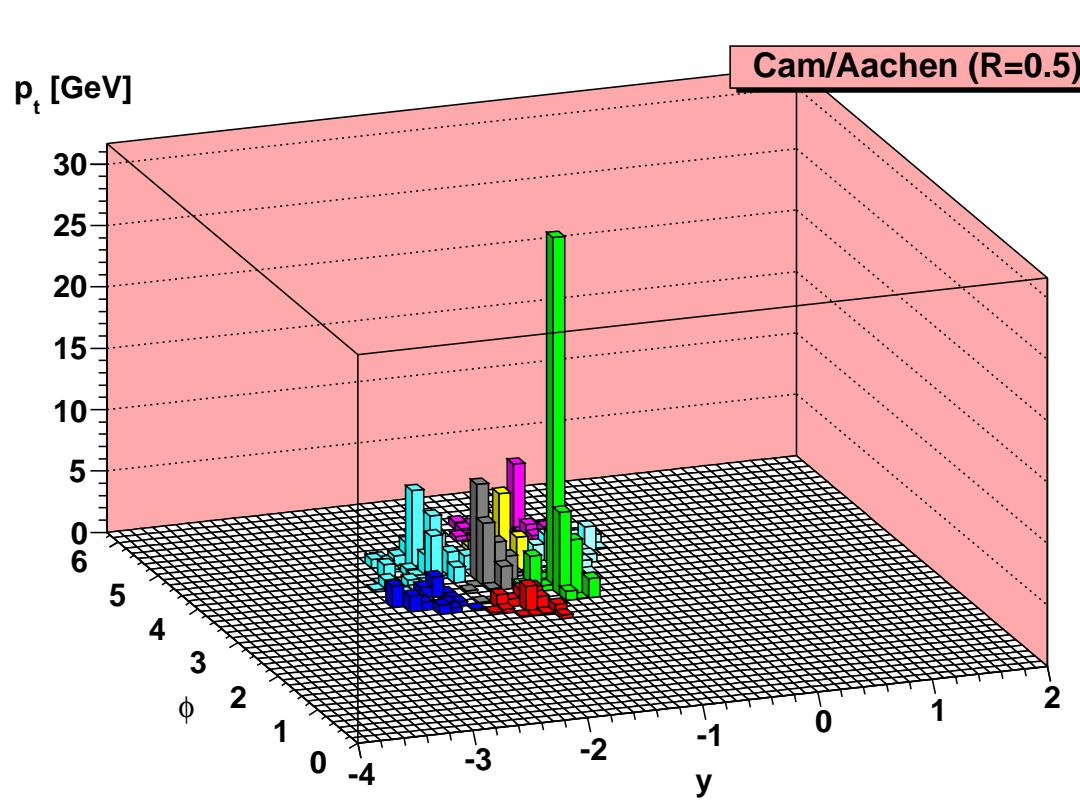
- cluster with Cambridge/Aachen(R)

New suggestion #1: Filtering



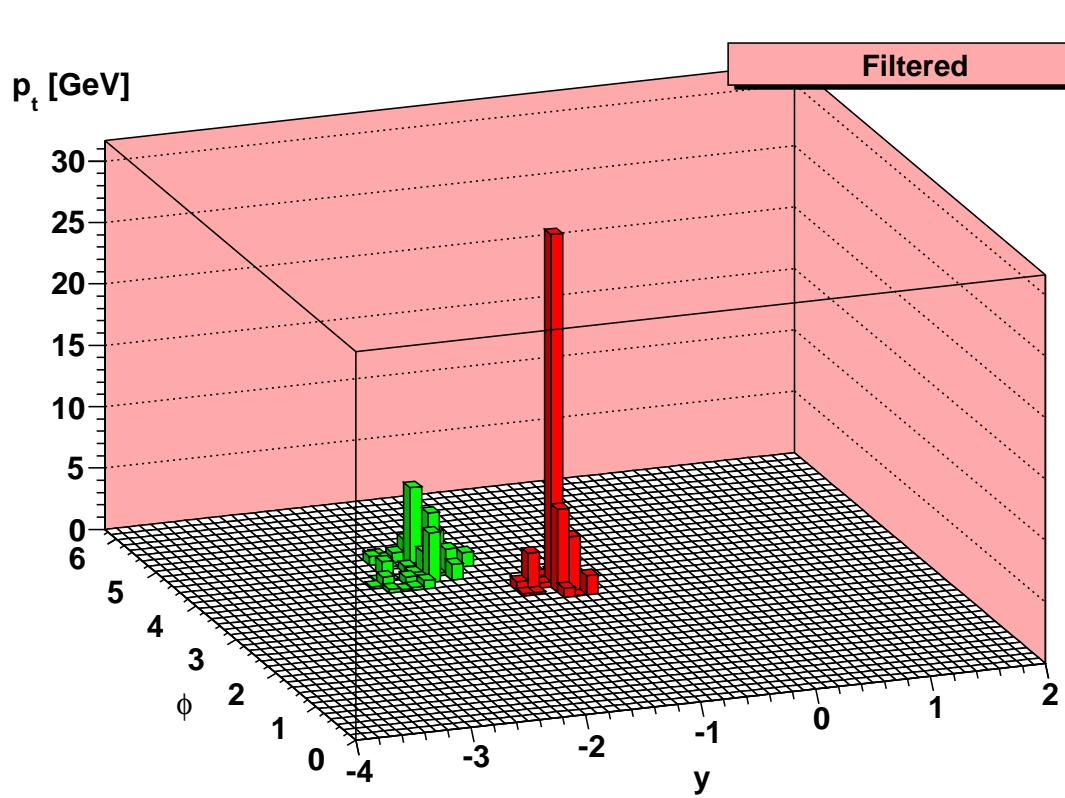
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- for each jet

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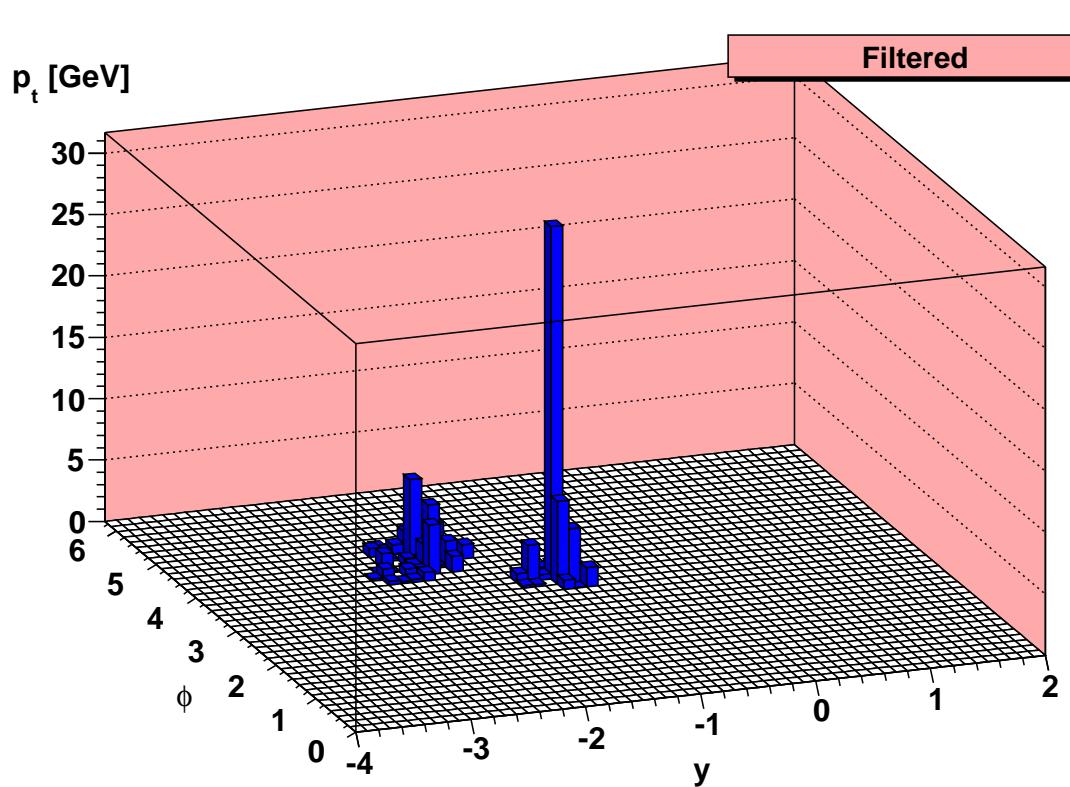
- cluster with Cambridge/Aachen(R)
- for each jet
 - recluster with Cambridge/Aachen(R/2)

New suggestion #1: Filtering



- cluster with Cambridge/Aachen(R)
- for each jet
 - recluster with Cambridge/Aachen($R/2$)
- keep the 2 hardest subjets

New suggestion #1: Filtering



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Idea:

- ✓ keep perturb. radiation
- ✓ remove UE

- Proven useful for boosted jet $H \rightarrow b\bar{b}$ tagging

[J.Butterworth, A.Davison, M.Rubin, G.Salam, 08]

- Proven useful for kinematic reconstructions

[M.Cacciari, J.Rojo, G.Salam, GS, 08]

$$p_{t,\text{jet}}^{(\text{sub})} = p_{t,\text{jet}} - \rho_{\text{bkg}} A_{\text{jet}}$$

3 things needed:

- Define a jet
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Area definitions

[M.Cacciari, G.Salam, GS, 08]

Area \equiv region where the jet catches soft particles

- Recipe: add a dense coverage of infinitely soft particles (**ghosts**)
(active) area = region where a jet catches the ghosts
- Idea: ghost \approx background particle
 \Rightarrow area where catching ghost \equiv area where catching background
- Advantages:
 - generic/universal definition (e.g. independent of a calorimeter)
 - allow for analytic computations
- Notes for experts:
 - put ghosts up to at least $y_{\text{jet},\text{max}} + R$
 - preferably use a “4-vector” definition of the area (sum ghost 4-momenta)
 - require an IRC-safe algorithm!
 - alternative: passive area (equivalent for large multiplicities)
 - Better handling with active_area_explicit_ghosts

$$p_{t,\text{jet}}^{(\text{sub})} = p_{t,\text{jet}} - \rho_{\text{bkg}} A_{\text{jet}}$$

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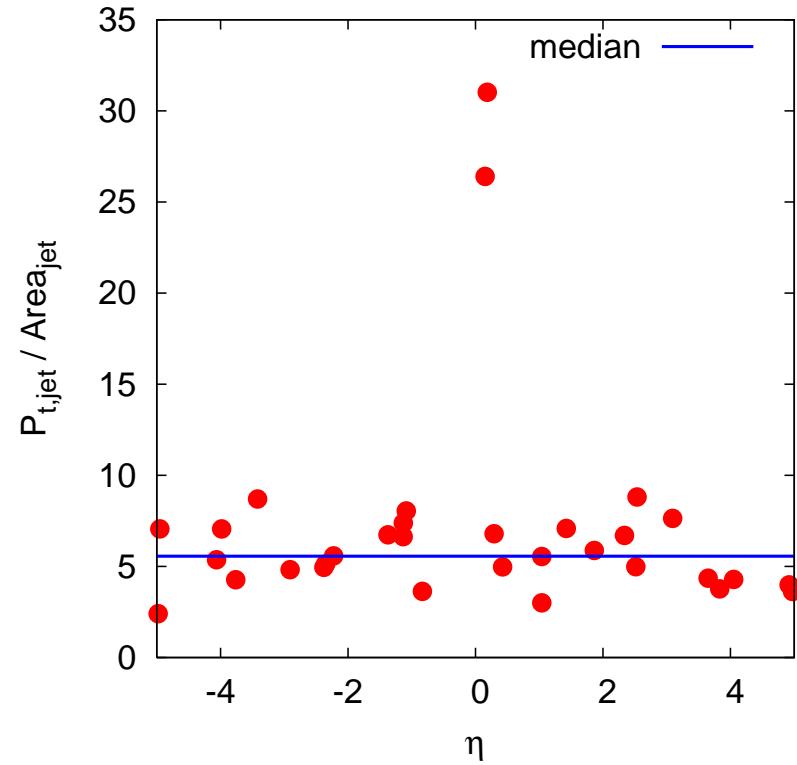
- Define a jet
- Define the area of a jet
- Obtain ρ_{bkg} , the **background p_t density per unit area**

Example: ρ_{bkg} from jets

Recipe for estimating ρ_{bkg} :

- Cluster with k_t of C/A with “radius” R_ρ
- Estimate ρ_{bkg} using

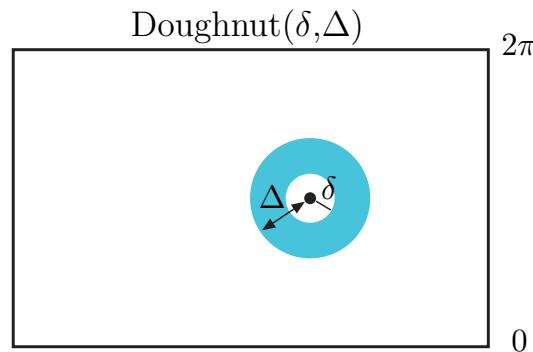
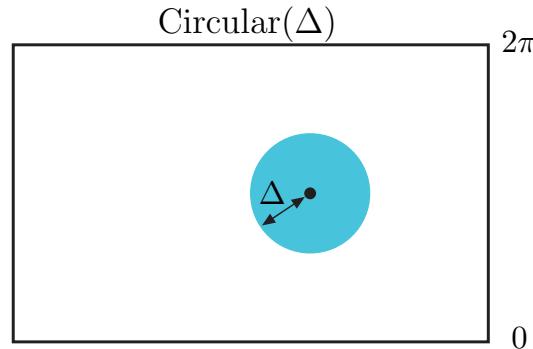
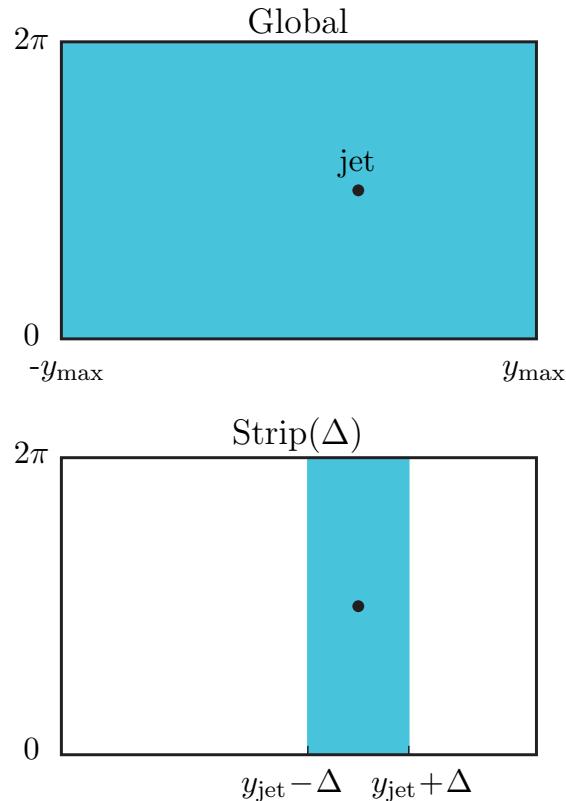
$$\rho_{\text{bkg}} = \underset{j \in \text{jets}}{\text{median}} \left\{ \frac{p_{t,j}}{A_j} \right\}$$



- Notes for experts
 - Other algorithms produce unwanted jets with small area
 - Typically, R_ρ between 0.3 and 0.6 is OK (I'll take 0.5)

New suggestion #2: Use a local range

Fluctuating background (e.g. rapidity dependence) → **local range**



$$\begin{aligned}\rho_{\text{bkg}}(j) &= \\ &= \underset{j' \in \mathcal{R}(j)}{\text{median}} \left\{ \frac{p_{t,j'}}{A_{j'}} \right\}\end{aligned}$$

Also:
exclude the n (typically 2)
hardest jets in the event

Notes for experts:

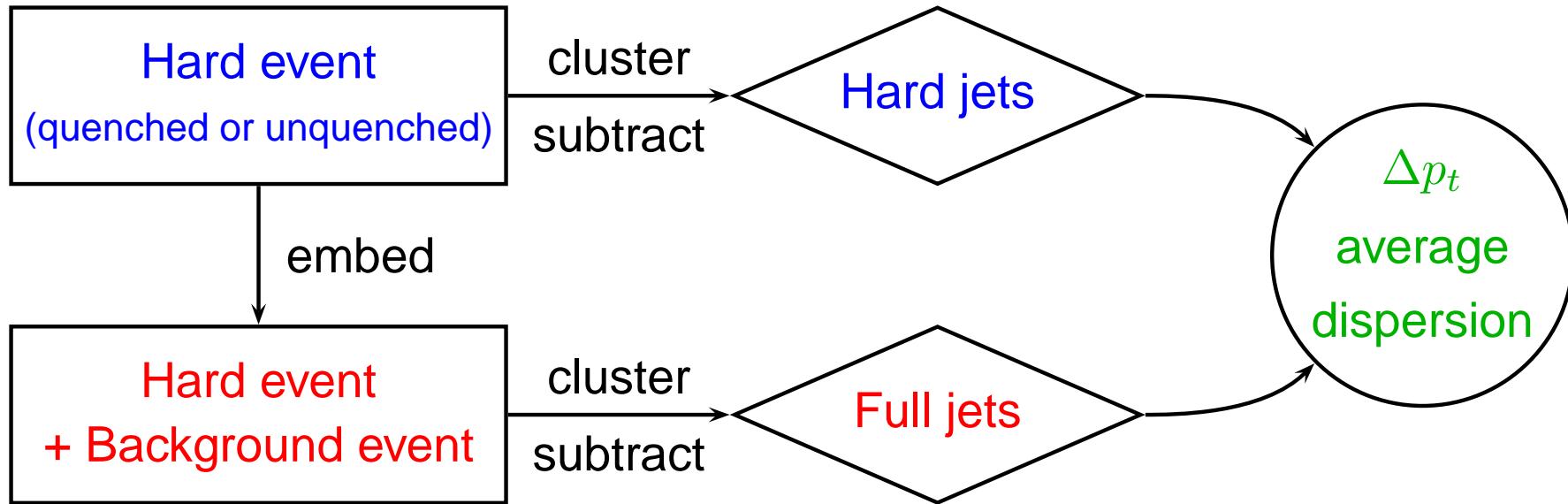
- Limited acceptance \equiv local range
- Put ghosts at least up to $|y_{\text{jet,max}}| + \Delta + R$



Subtraction efficiency: what precision may we hope for?

[Cacciari, Rojo, Salam, GS, in prep.]

Framework for study



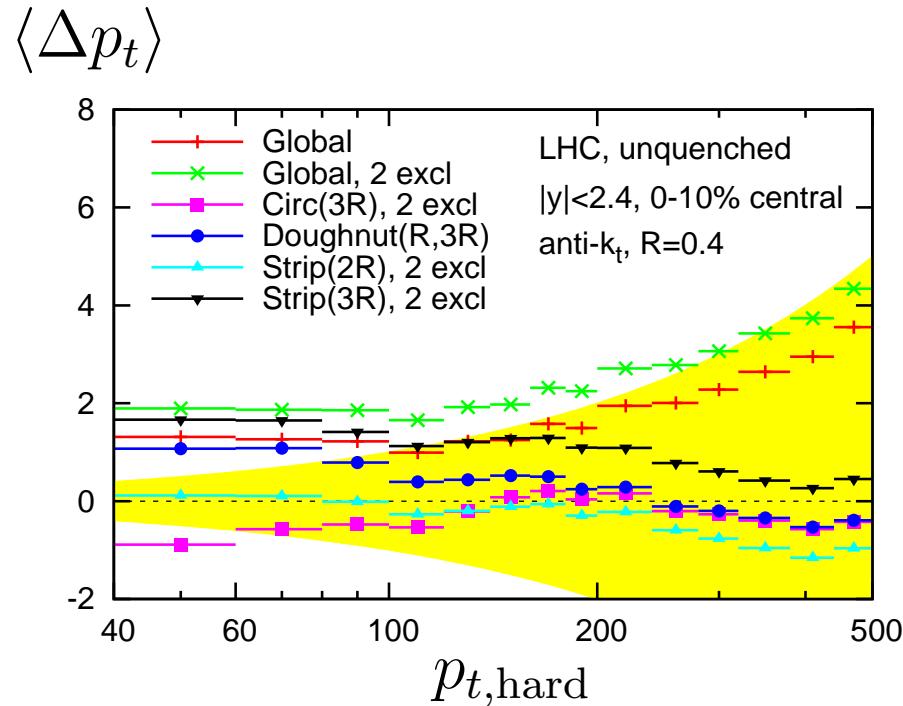
- Hard event: Pythia(v6.4) or Pythia(v6.4)+PyQuen(v1.5)
- Background: Hydjet(v1.6) (cross-checked with others)
- Analysis: FastJet(v2.4) (<http://www.fastjet.fr> [Cacciari, Salam, GS])
Ideally: smallest average shift $\langle \Delta p_t \rangle$, smallest dispersion $\sigma_{\Delta p_t}$
- Note: in what follows, R fixed to 0.4

Effect of choosing a local range

Number of jets in a range

range	area	n_{jets}
Circ(2R)	$4\pi R^2$	4.5
Circ(3R)	$9\pi R^2$	10
Donut($R, 2R$)	$3\pi R^2$	3.5
Donut($R, 3R$)	$8\pi R^2$	9
Strip(2R)	$4\pi R$	11

$(R = 0.4, R_\rho = 0.5)$

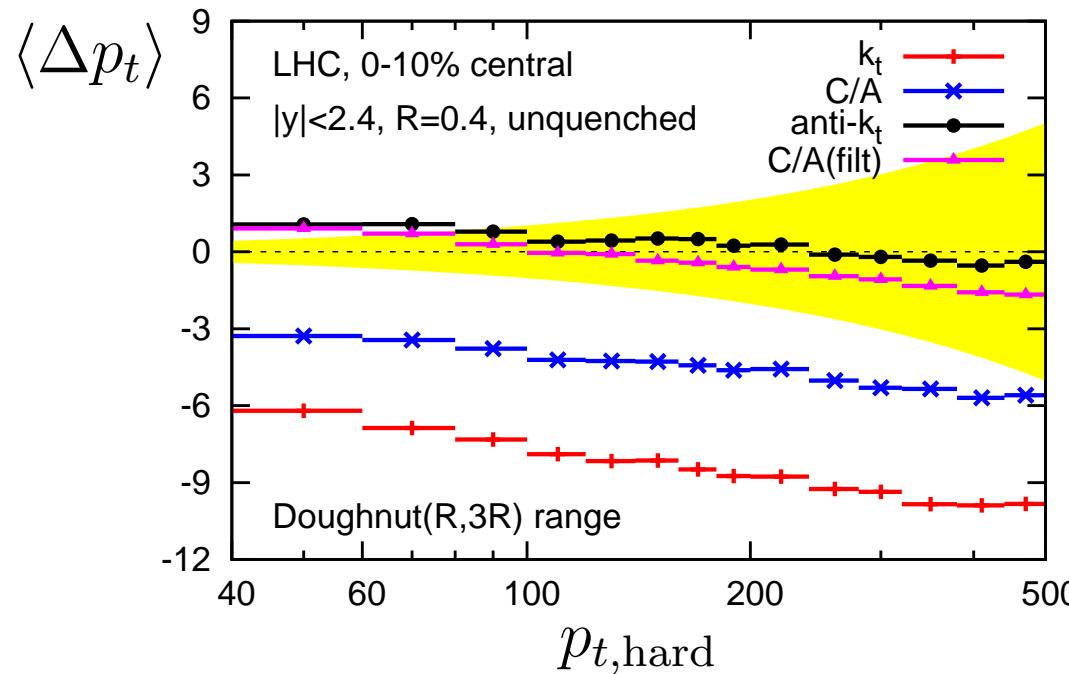


- rule of thumb: at least 8 jets needed to estimate ρ
- different ranges → estimate of the uncertainty

Note for experts: Analytic estimate show that at least 8 jets
⇒ less than 10% of $\sigma_{\Delta p_t}$ due to ρ misestimation

Differences between algorithms

- Average shift: preference for anti- k_t and C/A+filt^(*)



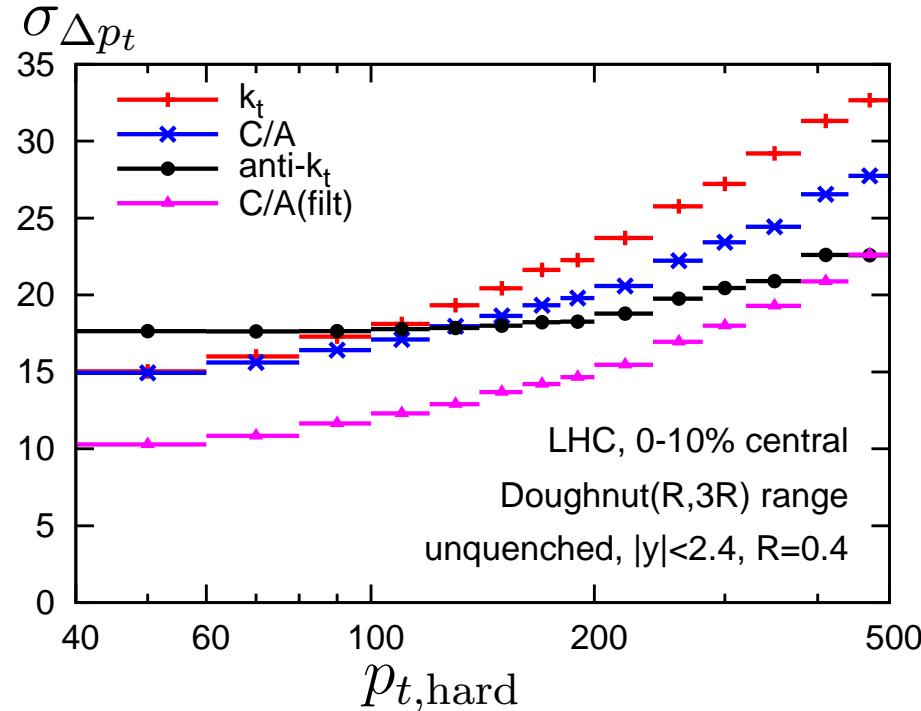
1-2 GeV precision for a contamination of ~ 150 GeV!

Notes for experts:

- C/A & k_t : offset due to *back-reaction*
- (*) C/A+filt: watch out: cancellation between back-reaction and filtering bias

Differences between algorithms

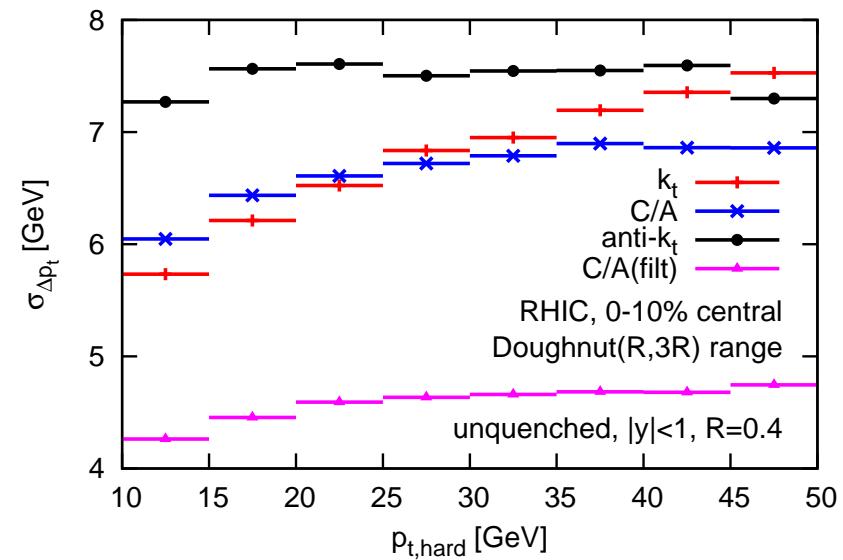
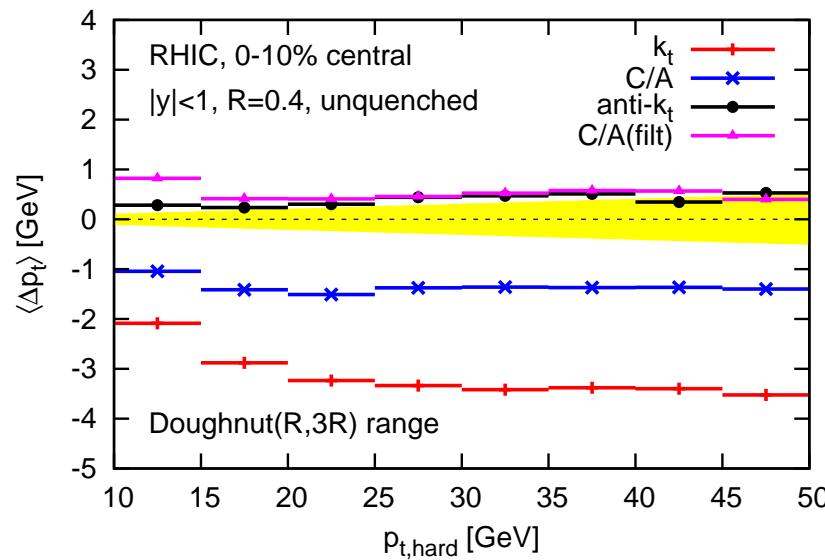
- Average shift: preference for anti- k_t and C/A+filt
- Dispersion: preference for C/A+filtering



$$A_{\text{C/A+filt}} \approx \frac{1}{2} A_{\text{C/A}} \quad \Rightarrow \quad \sigma_{\Delta p_t}^{(\text{C/A+filt})} \approx \frac{1}{\sqrt{2}} \sigma_{\Delta p_t}^{(\text{C/A})}$$

Differences between algorithms

- Average shift: preference for anti- k_t and C/A+filt
- Dispersion: preference for C/A+filtering
- Same conclusions for the RHIC



- No subtraction bias due to quenching (at most a 2% effect at the LHC)
- Valid for non-central collisions (smaller background but v_2)

Example: inclusive jet cross-section

Original hard spectrum:

$$\frac{d\sigma^{(0)}}{dp_t} = \mu \sigma_0 e^{-p_t/\mu}$$

In the background, after subtraction

$$\begin{aligned}\frac{d\sigma}{dp_t} &= \frac{d\sigma^{(0)}}{dp_t} \otimes \text{Gaussian}(\langle \Delta p_t \rangle, \sigma_{\Delta p_t}) \\ &= \frac{d\sigma^{(0)}}{dp_t} \exp \left(\mu \langle \Delta p_t \rangle + \frac{\mu^2 \sigma_{\Delta p_t}^2}{2} \right)\end{aligned}$$

In practice, we have $\mu \approx 0.3 \text{ GeV}^{-1}$ for RHIC

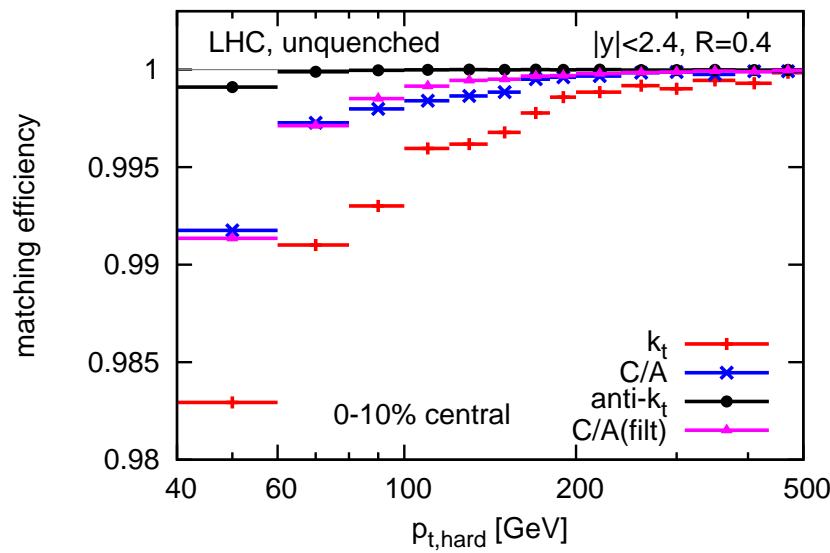
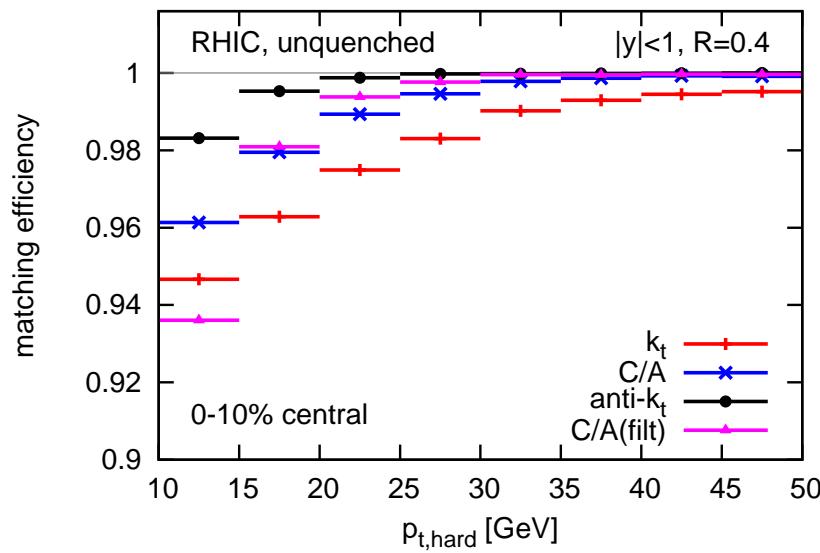
$R = 0.4$	$\langle \Delta p_t \rangle$	$\sigma_{\Delta p_t}$	$\frac{d\sigma/dp_t}{d\sigma^{(0)}/dp_t}$
anti- k_t	0	7.5	12
C/A+filt	0	4.8	3

Summary

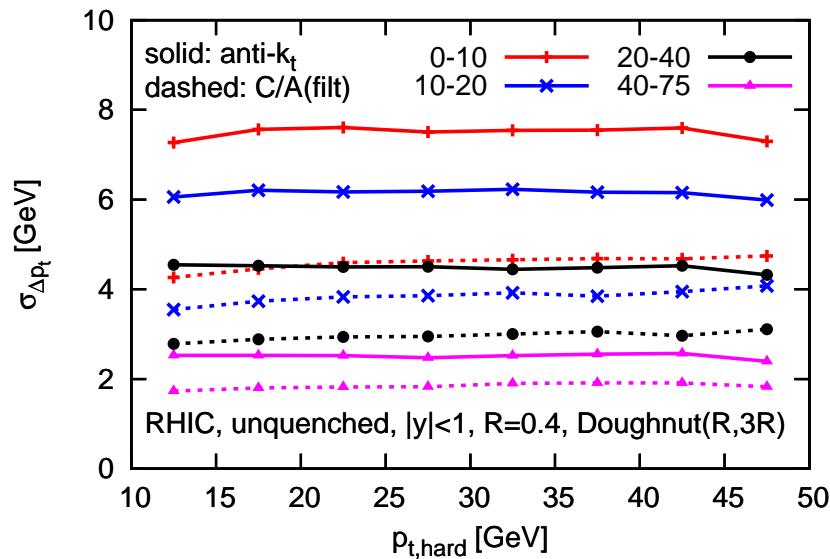
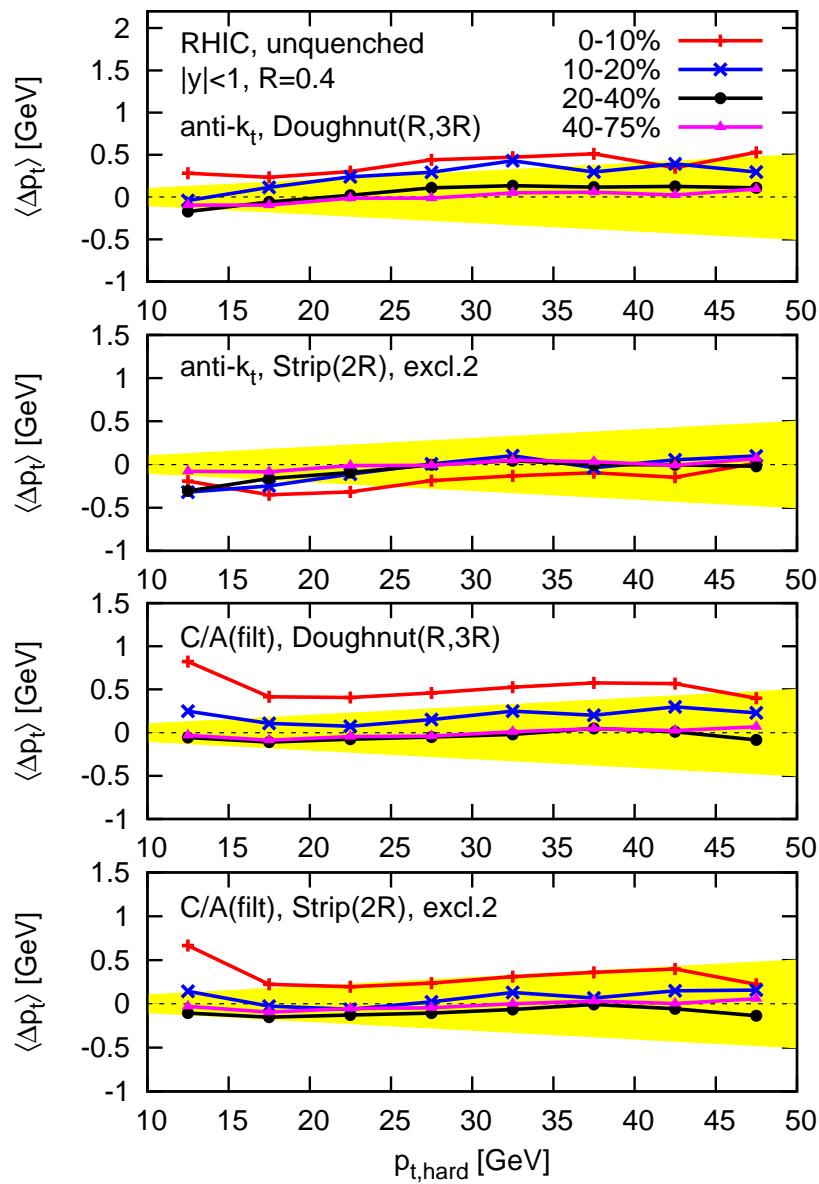
- The recipe: $p_{t,\text{jet}}^{(\text{sub})} = p_{t,\text{jet}} - \rho_{\text{bkg}} A_{\text{jet}}$
 - Define a jet: use an IRC-safe one
 - Define the area of a jet: ghost-based active area
 - Obtain ρ_{bkg} , the background p_t density per unit area: median of $\{p_{t,j}/A_j\}$
- New hints:
 1. Use filtering: reduce sensitivity to background (smaller $\sigma_{\Delta p_t}$)
 2. Use local ranges:
handle non-uniform backgrounds (+ estimate subtraction error)
- Efficiency:
 - At least ≈ 8 jets in a local range
 - anti- k_t and C/A+filt give $\langle \Delta p_t \rangle \approx 0$ ($\langle \Delta p_t \rangle / p_t \lesssim 1\%$)
 - C/A+filt has a reduced $\sigma_{\Delta p_t}$

Backup slides

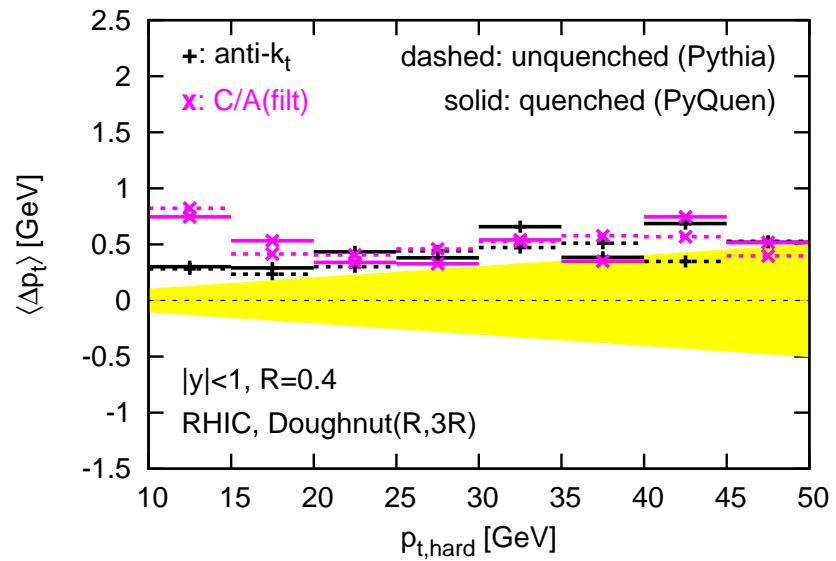
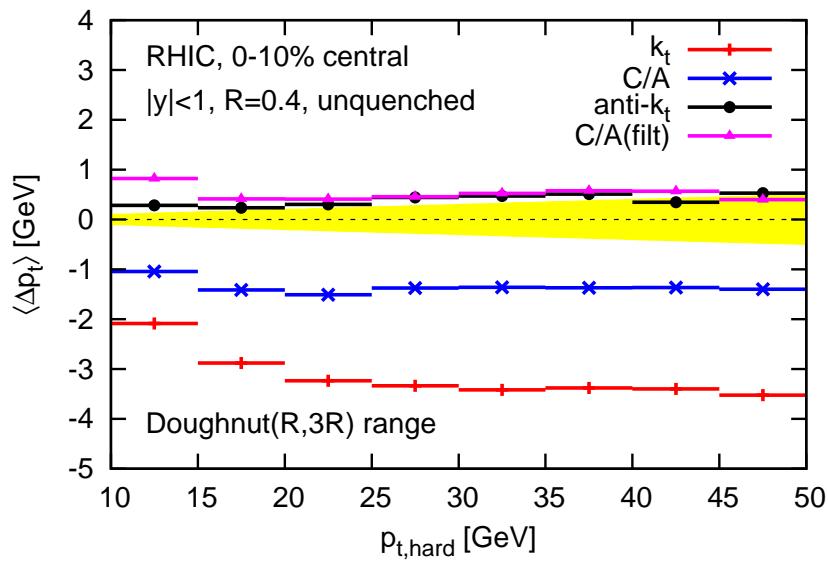
Efficiency



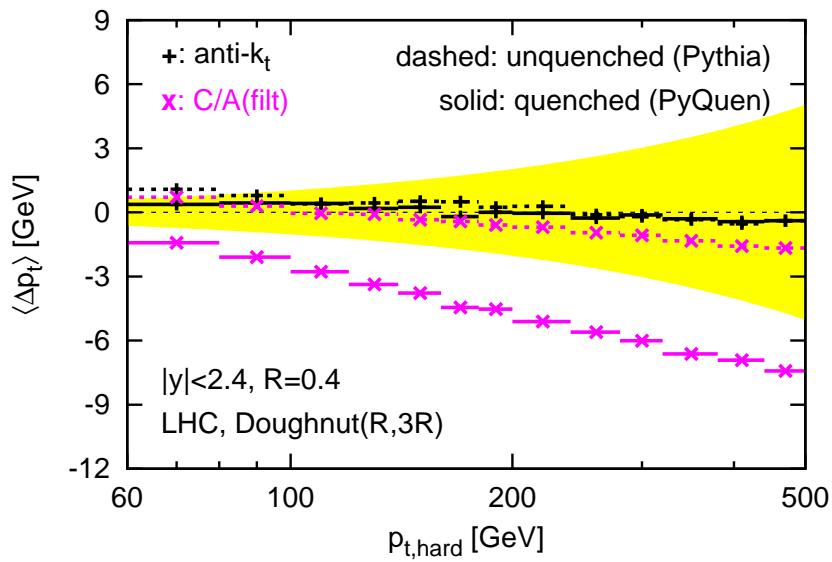
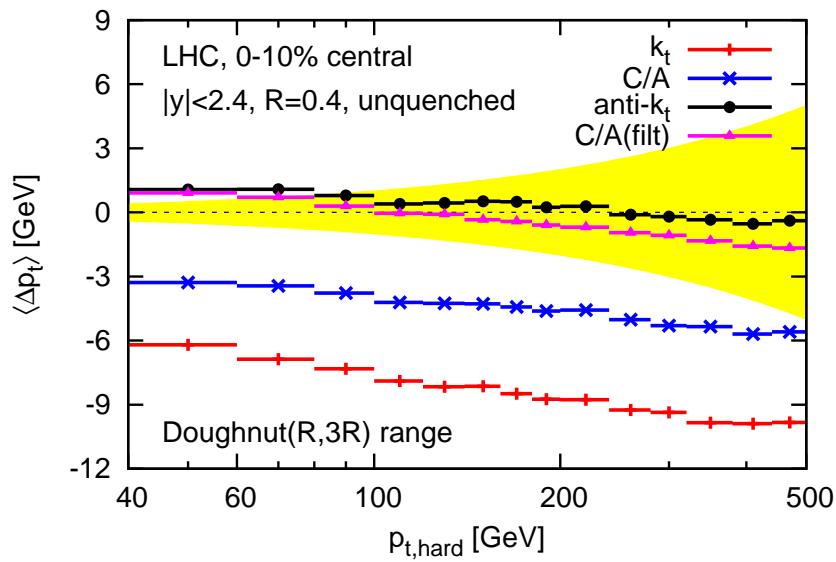
Centrality dependence



Quenching effects - RHIC



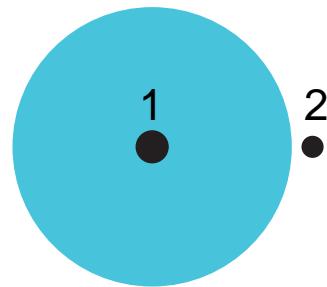
Quenching effects - LHC



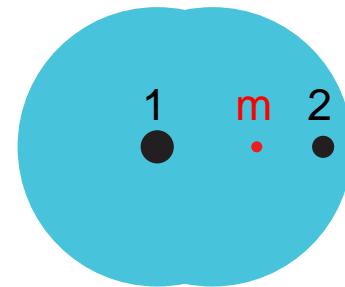
Back-reaction

Background particles affect the “hard particles” clustering

- gain:

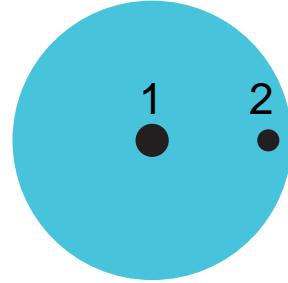


no medium: $p_t = p_{t1}$

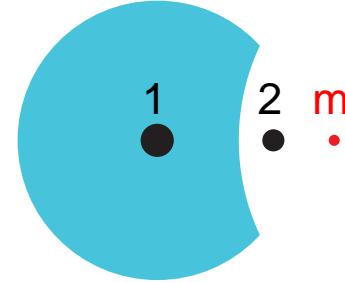


medium: $p_t = p_{t1} + p_{t2} + p_{tm}$

- loss:



no medium: $p_t = p_{t1} + p_{t2}$

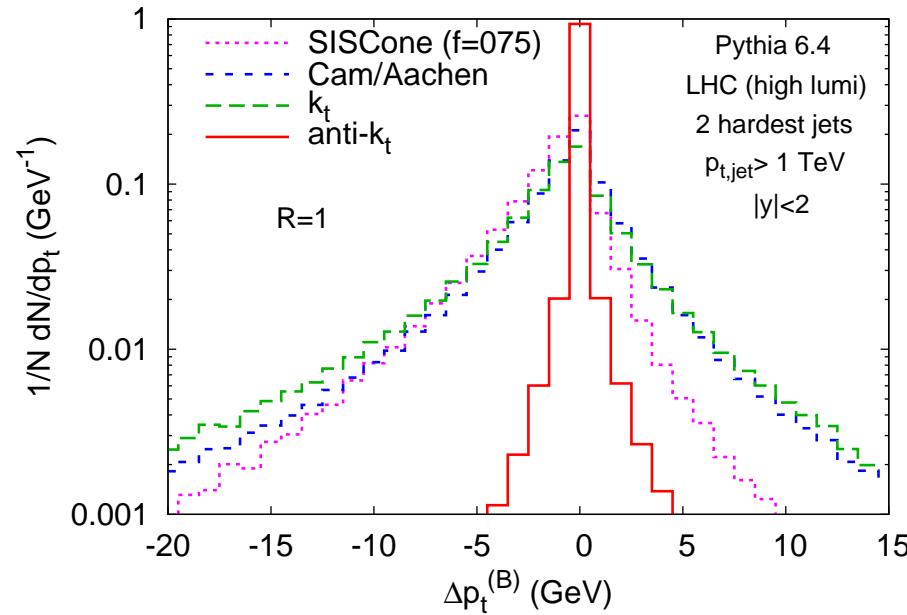


medium: $p_t = p_{t1} + p_{tm}$

Back-reaction

Background particles affect the “hard particles” clustering

- tractable analytically
- $k_t \gtrsim$ Cambridge > SIScone \gg anti- k_t



Back-reaction

