

Defining jets at the LHC

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arXiv:0704:0292, arXiv:0802:1189, arXiv:0810.1304

Unavoidable theory

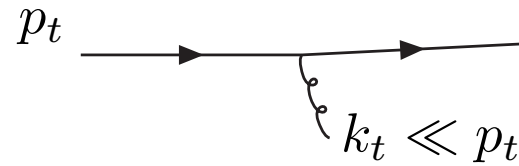
QCD probability for gluon emission (angle θ and \perp -mom. k_t):

$$dP \propto \alpha_s \frac{d\theta}{\theta} \frac{dk_t}{k_t}$$

Two divergences:



collinear



soft

Divergences cancelled by virtual corrections

Motivation: why QCD?

Lot of QCD in the final-state at the LHC

- QCD studies: e.g. $t \rightarrow bq\bar{q}$
- new physics:
 - $H \rightarrow b\bar{b}$
 - $Z' \rightarrow q\bar{q}$
 - SUSY \rightarrow QCD
- backgrounds: e.g. $gg \rightarrow b\bar{b}, \dots$

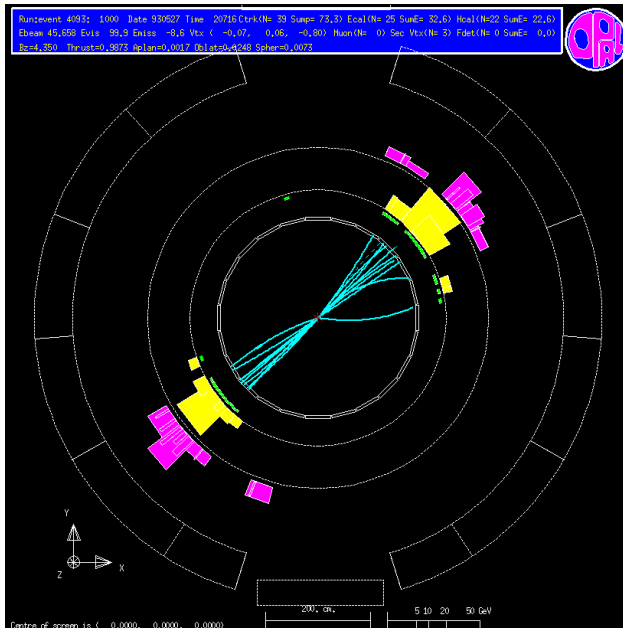
\Rightarrow Huge effort to compute multileg/NLO processes in pQCD (~ 100 M\$)

This talk: how to avoid wasting that effort, in the optimal way

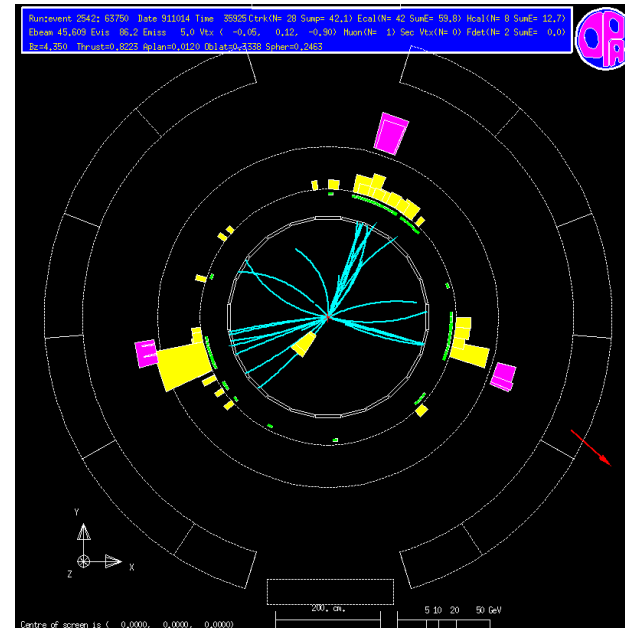
Motivation: why jets

Collinear divergence \Rightarrow QCD produces “jetty” showers

Example: LEP (OPAL) events



2 jets



3 jets

“Jets” \equiv bunch of collimated particles \cong hard partons

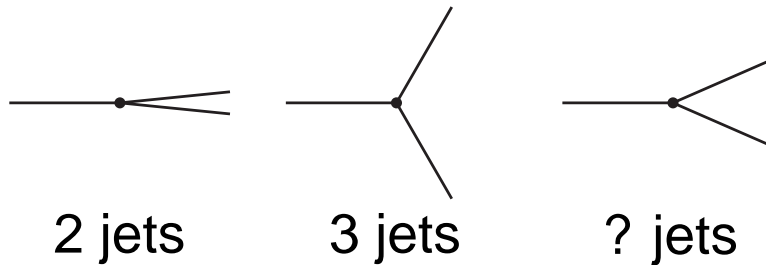
Motivation: why jets

Collinear divergence \Rightarrow QCD produces “jetty” showers

“Jets” \equiv bunch of collimated particles \cong hard partons

BUT

- a “parton” is an ambiguous concept (NLO)
- “collinear” has some arbitrariness



\Rightarrow Different jet definitions

Recombination:

- k_t algorithm
- Cambridge/Aachen alg.

Cone:

- CDF JetClu
- CDF MidPoint
- D0 (run II) Cone
- PxCone
- ATLAS Cone
- CMS Iterative Cone
- PyCell/CellJet
- GetJet

Recombination:

- k_t algorithm
- Cambridge/Aachen alg.

Idea: undo the showering

Successively

- find the closest pair of particles
- recombine them

Distance:

k_t :

$$d_{i,j} = \min(k_{t,i}^2, k_{t,j}^2)(\Delta\phi_{i,j}^2 + \Delta y_{i,j}^2)$$

Cam/Aachen:

$$d_{i,j} = \Delta\phi_{i,j}^2 + \Delta y_{i,j}^2$$

stop at a distance R

Idea: dominant flow of energy

Stable cone (radius R):

sum of particles in the cone points
towards the cone centre

All these are **iterative cones**:

- start from a **seed**
- iterate until stable

seeds = {particles, midpoints}

**Jet \equiv stable cone
modulo overlapping**

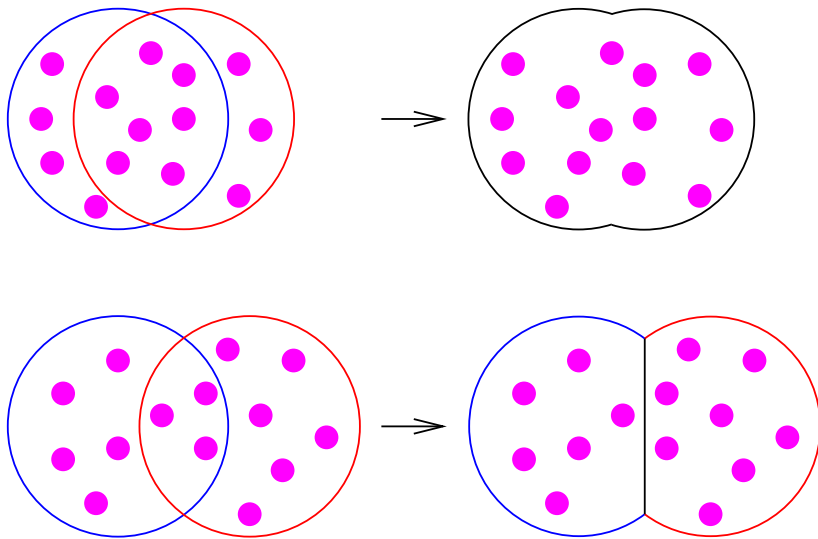
Cone:

- CDF JetClu
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- GetJet

20th century jet finders

Cone with split-merge

Split/merge if the overlap is smaller/larger than a **threshold f**



Cone:

- CDF JetClu
- CDF MidPoint
- D0 (run II) Cone
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Cone with progressive removal

Successively

- iterate from hardest particle
- call that a jet (remove particles)

Basic property:

hard circular jets

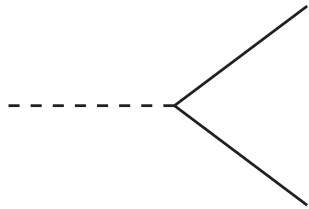
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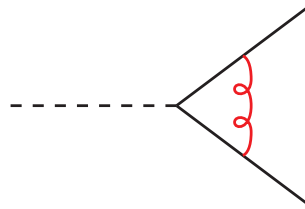
21st century: how does that picture change?

QCD divergences

Ingredient: QCD soft and collinear divergencies

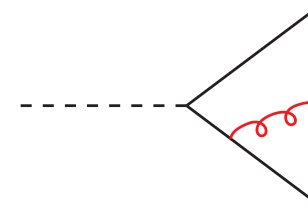


LO



NLO(virt)

∞



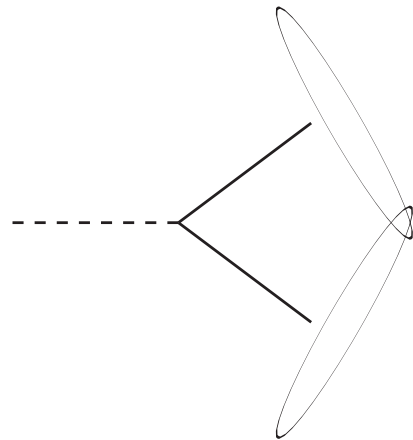
NLO(real)

∞

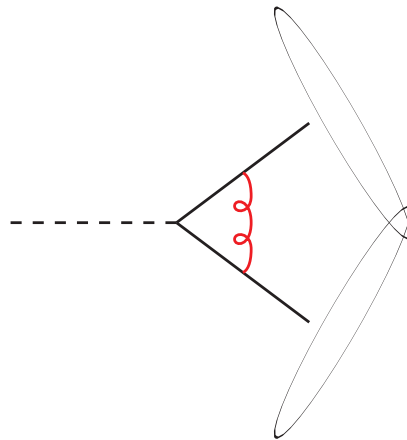
• ∞ (from soft gluons) cancel

QCD divergences

Ingredient: QCD soft and collinear divergencies

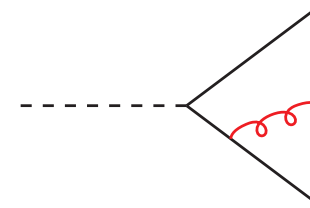


LO



NLO(virt)

∞



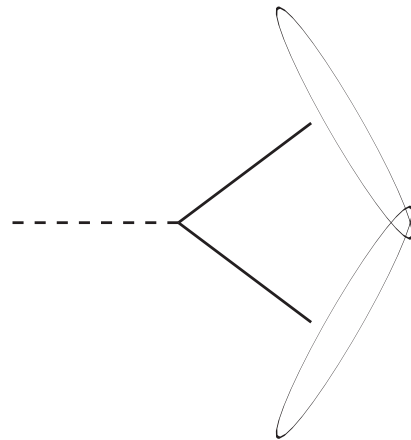
NLO(real)

∞

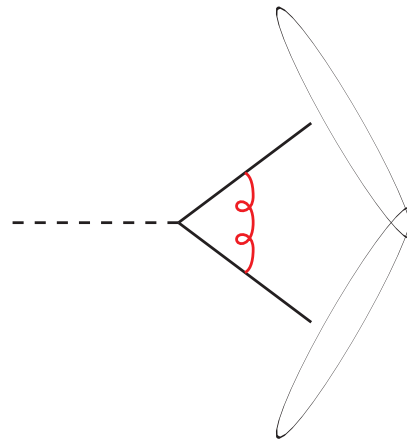
- Consider an extra (NLO) **soft** gluon
- Assume LO gives 2 jets \Rightarrow NLO(virt) gives 2 jets

QCD divergences

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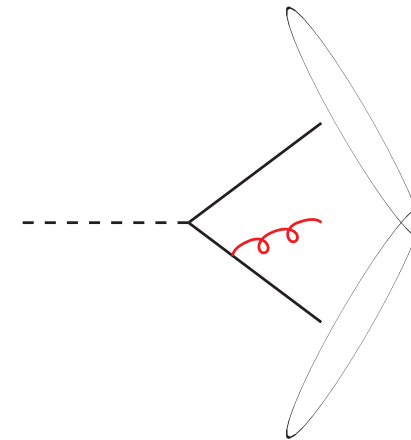


LO



NLO(virt)

∞



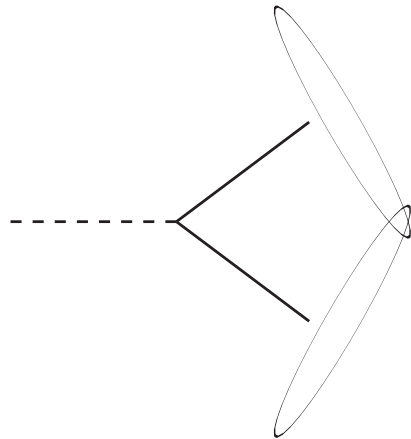
NLO(real)

∞

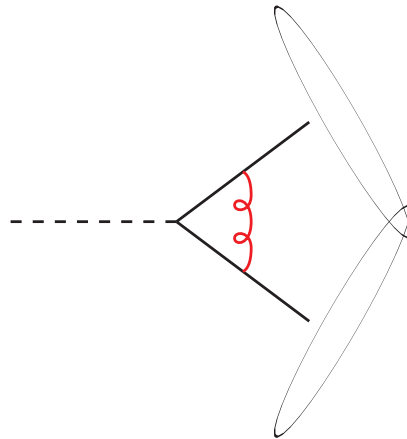
- Consider an extra (NLO) **soft** gluon
- Assume LO gives 2 jets \Rightarrow NLO(virt) gives 2 jets
- NLO(real) gives 2 jets $\Rightarrow \infty$ cancel \Rightarrow finite jet cross-section

QCD divergences

Ingredient: QCD soft and collinear divergencies

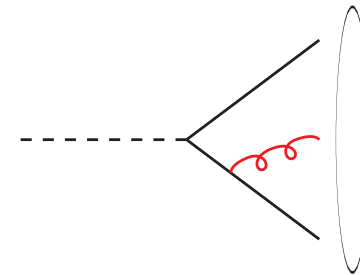


LO



NLO(virt)

∞

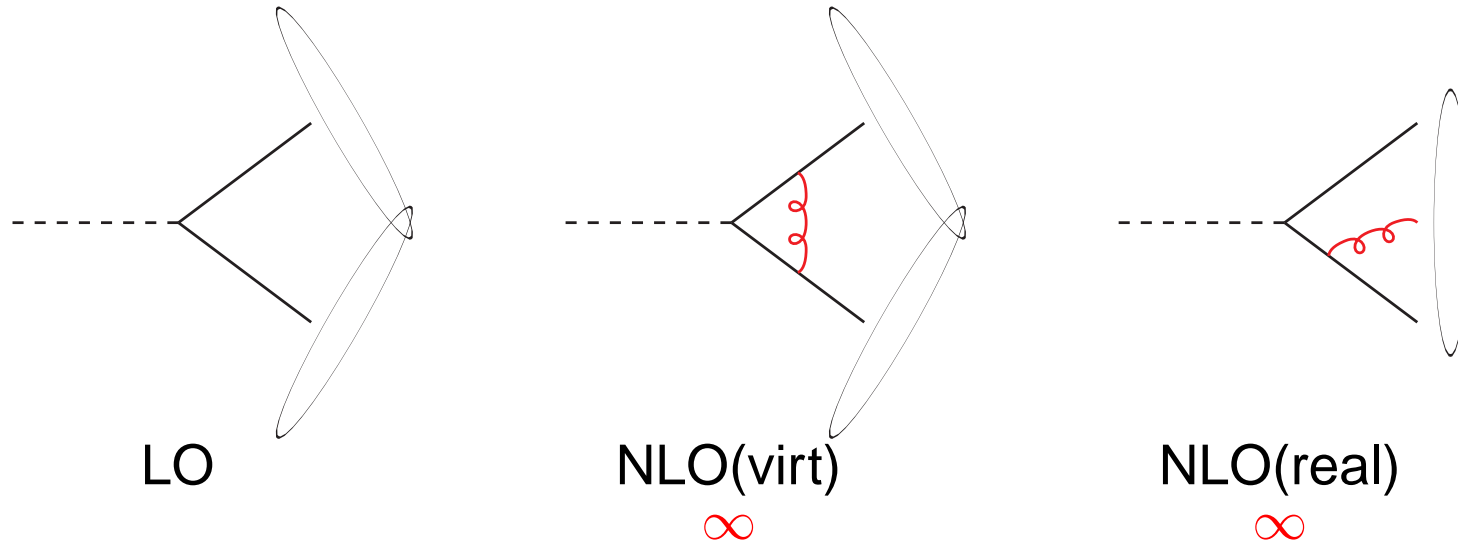


NLO(real)

∞

- Consider an extra (NLO) **soft** gluon
- Assume LO gives 2 jets \Rightarrow NLO(virt) gives 2 jets
- NLO(real) gives 2 jets $\Rightarrow \infty$ cancel \Rightarrow finite jet cross-section
NLO(real) gives 1 jets $\Rightarrow \infty$ do not cancel \Rightarrow infinite jet cross-section

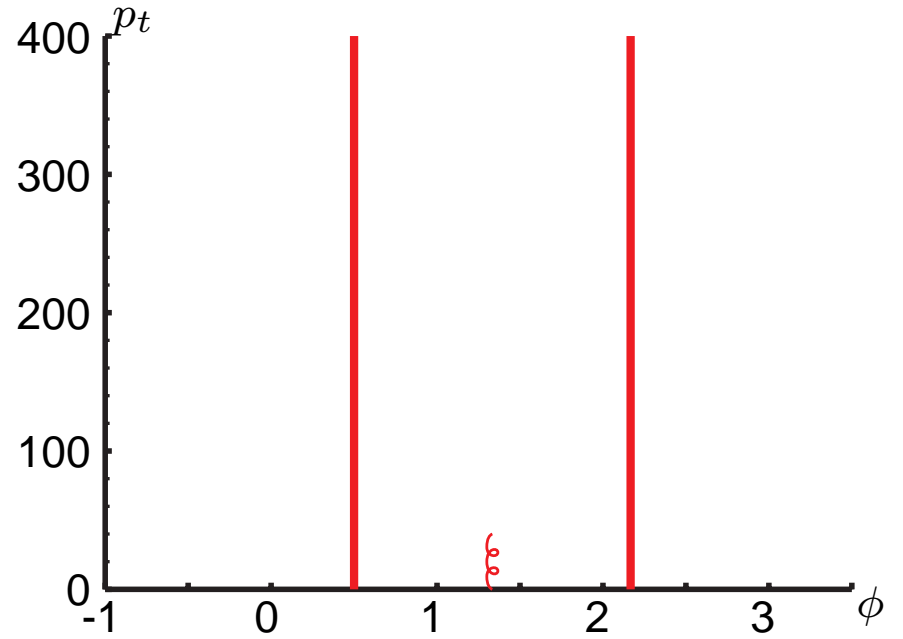
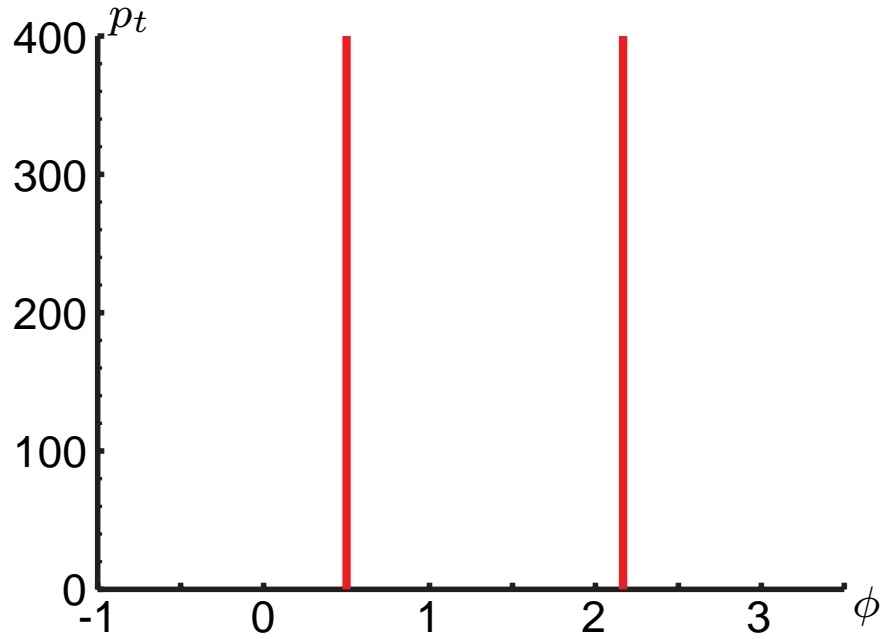
Ingredient: QCD soft and collinear divergencies



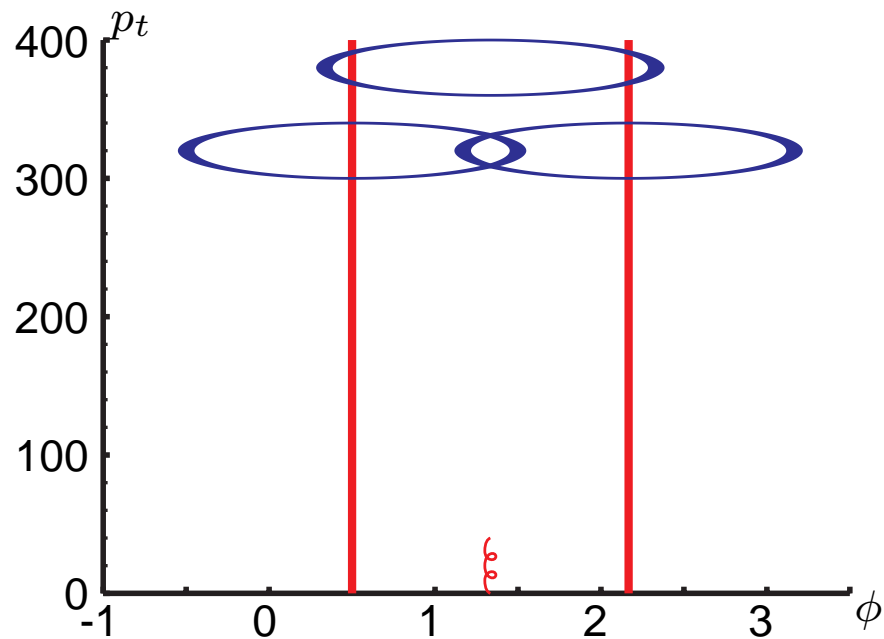
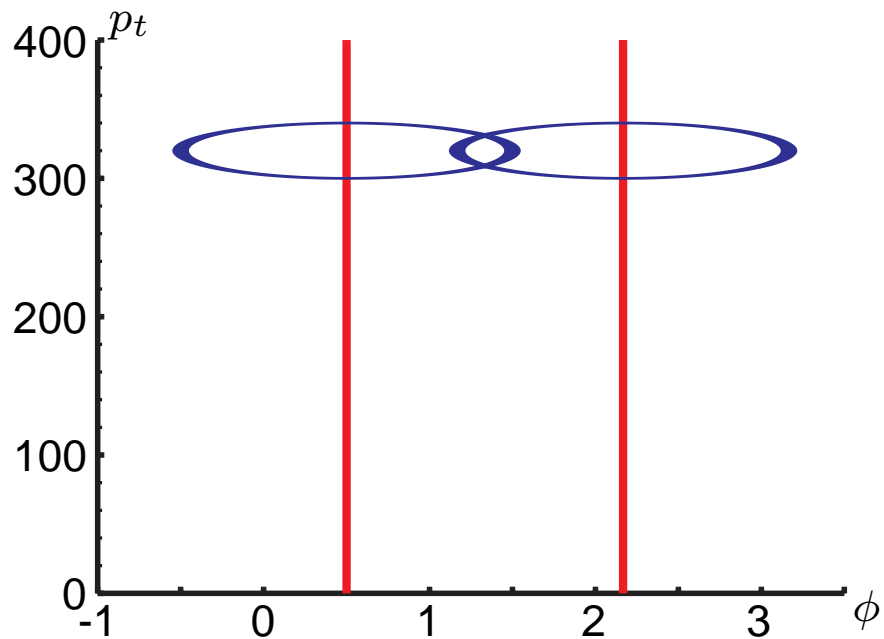
For pQCD to make sense, the (hard) jets should not change when

- one has a soft emission *i.e.* adds a very soft gluon
- one has a collinear splitting
i.e. replaces one parton by two at the same place (η, ϕ)

IR (un)safety? JetClu and Atlas Cone

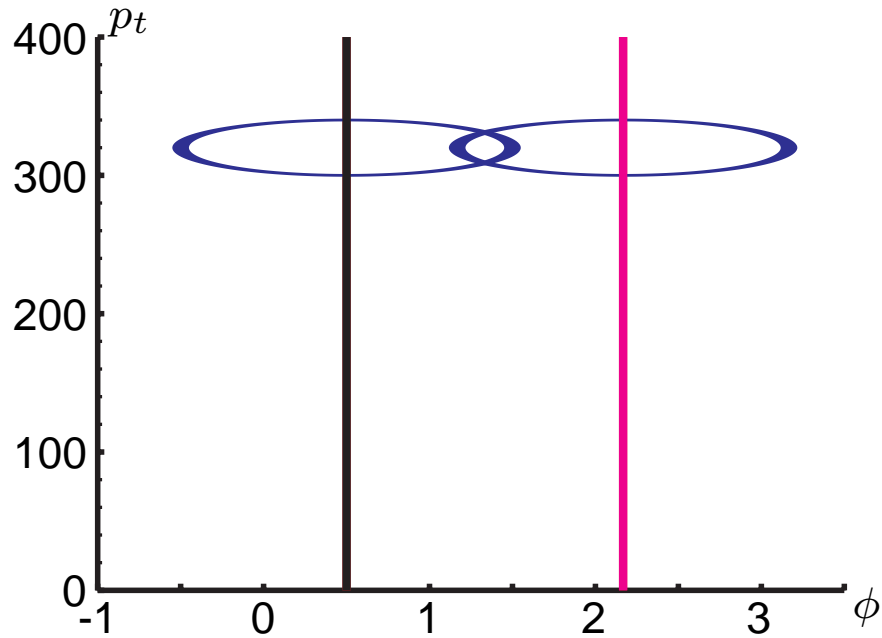


IR (un)safety? JetClu and Atlas Cone

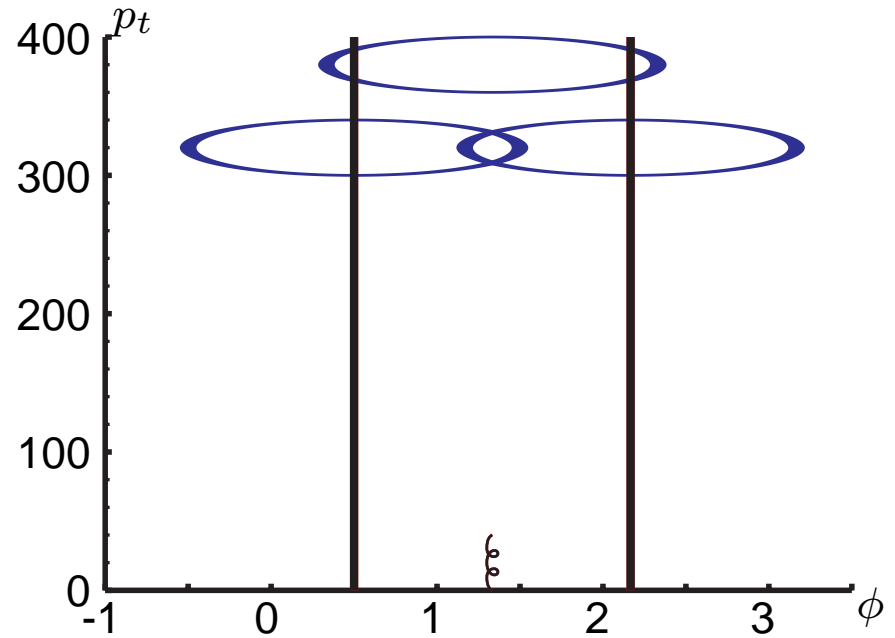


Stable cones found

IR (un)safety? JetClu and Atlas Cone



2 jets

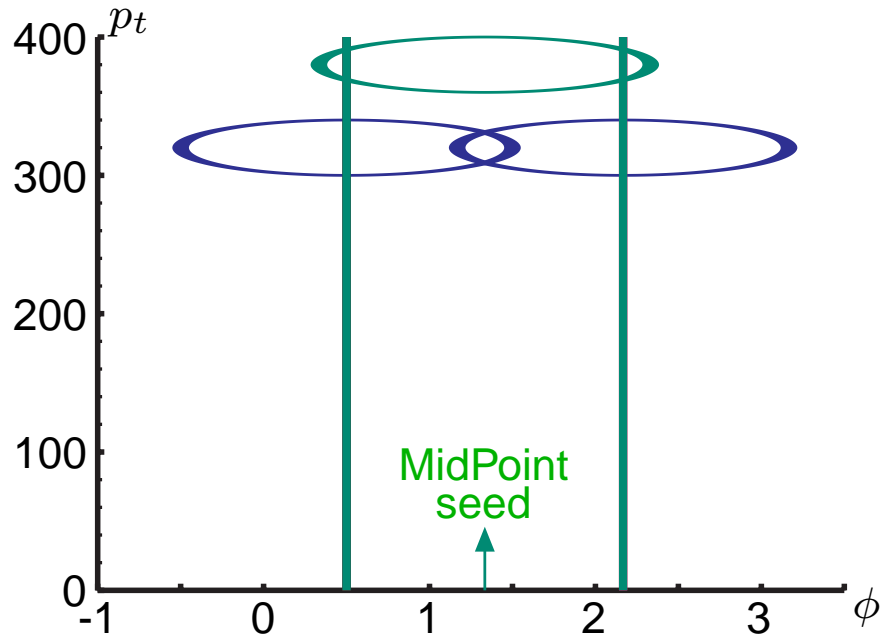


1 jet

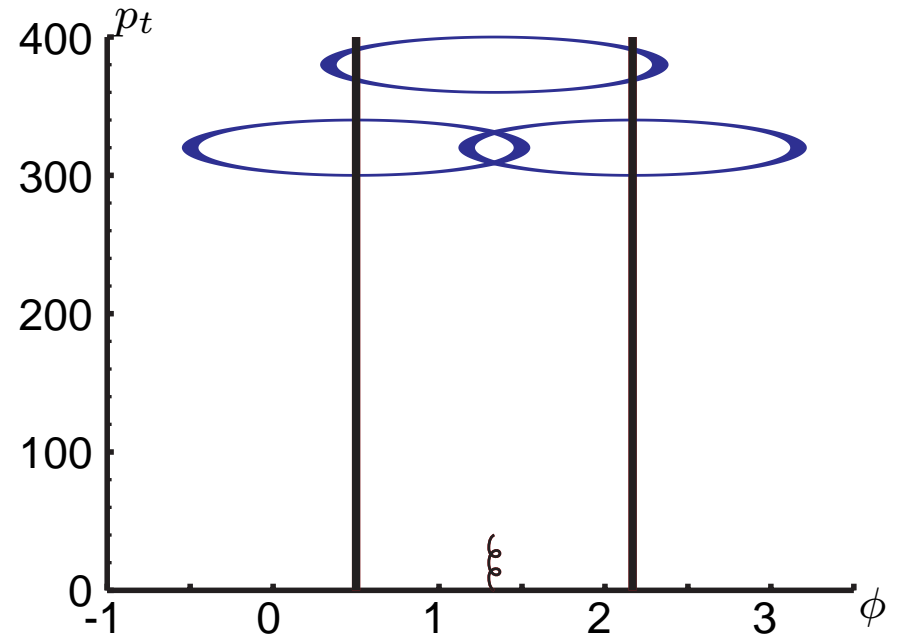
A soft gluon changed the number of jets

⇒ IR unsafety of JetClu and the ATLAS Cone

IR (un)safety? JetClu and Atlas Cone



2 jets



1 jet

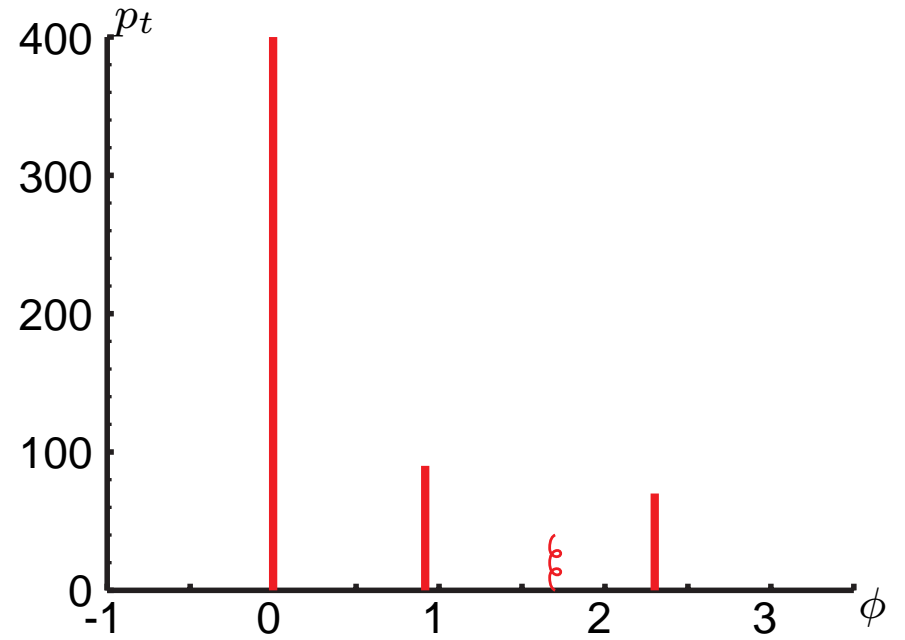
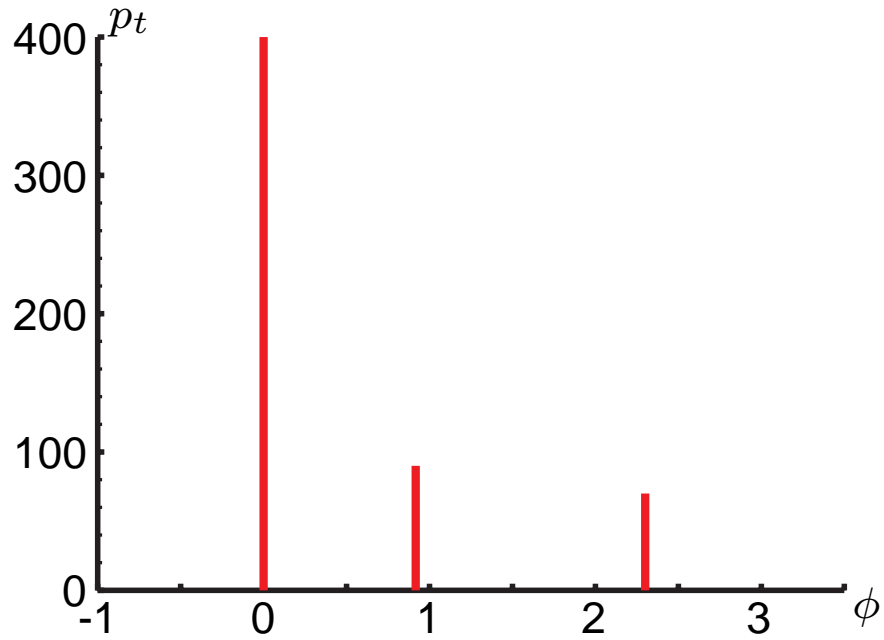
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⇒ IR unsafety of JetClu and the ATLAS Cone

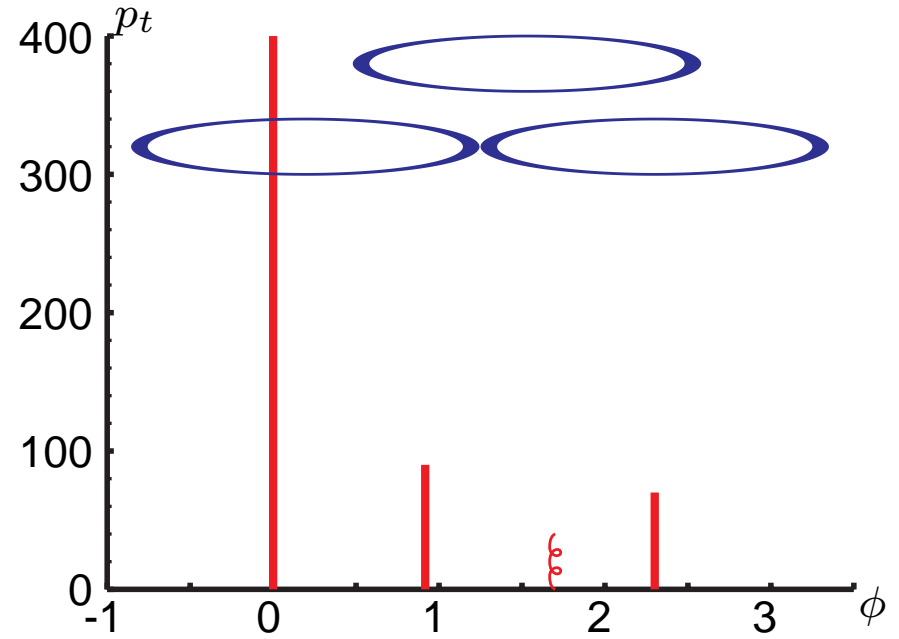
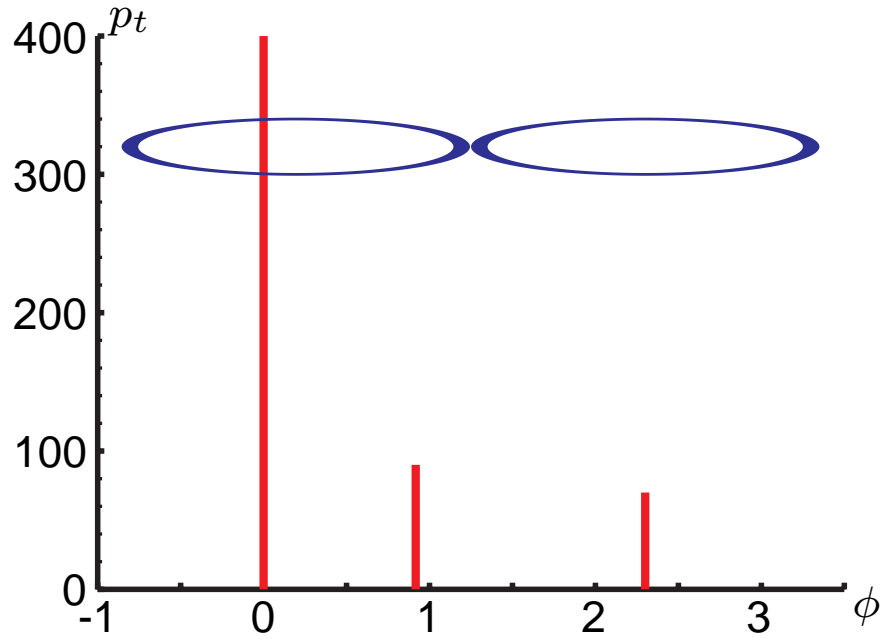
Fixed by MidPoint

[Blazey *et al.*, 00]

IR (un)safety? MidPoint

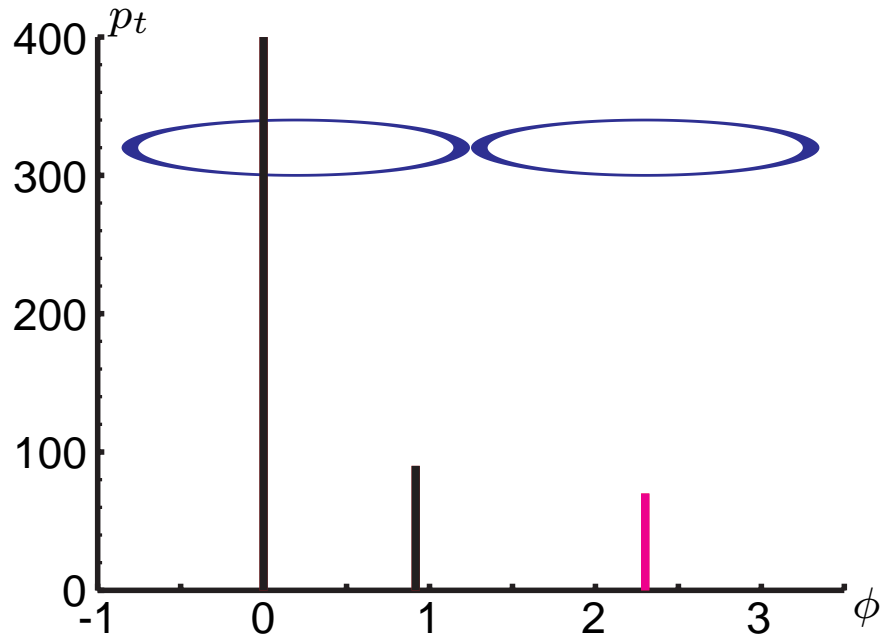


IR (un)safety? MidPoint

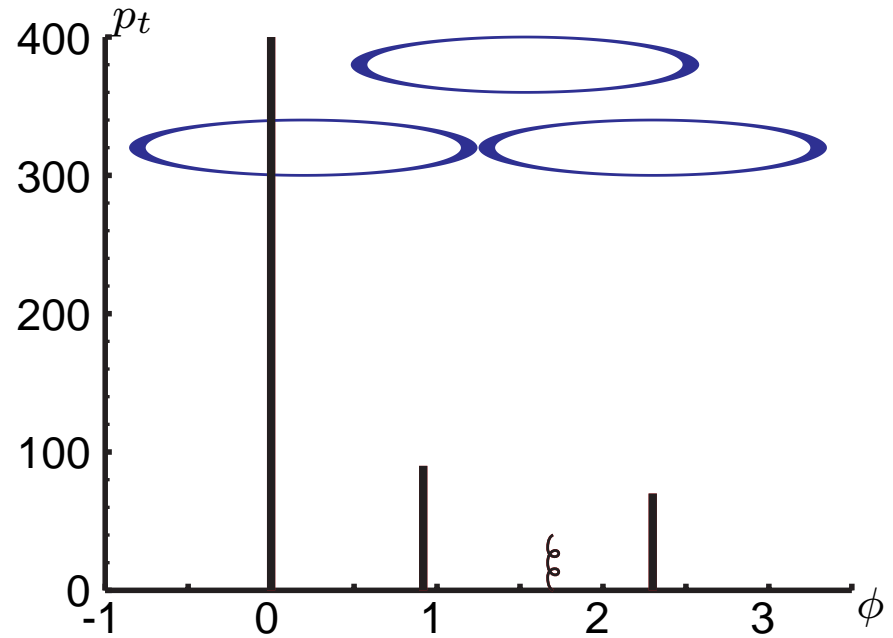


Stable cones found

IR (un)safety? MidPoint



2 jets

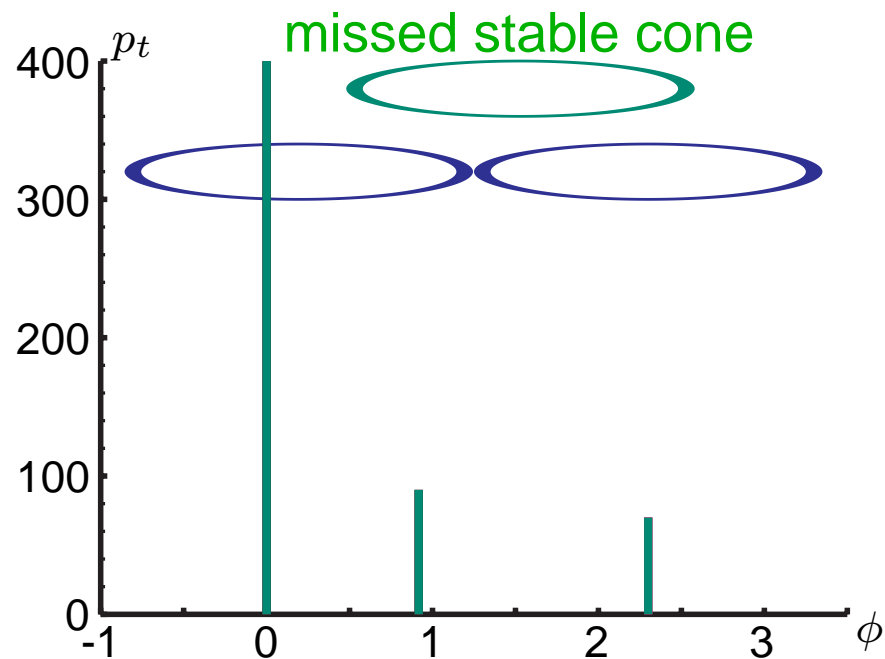


1 jet

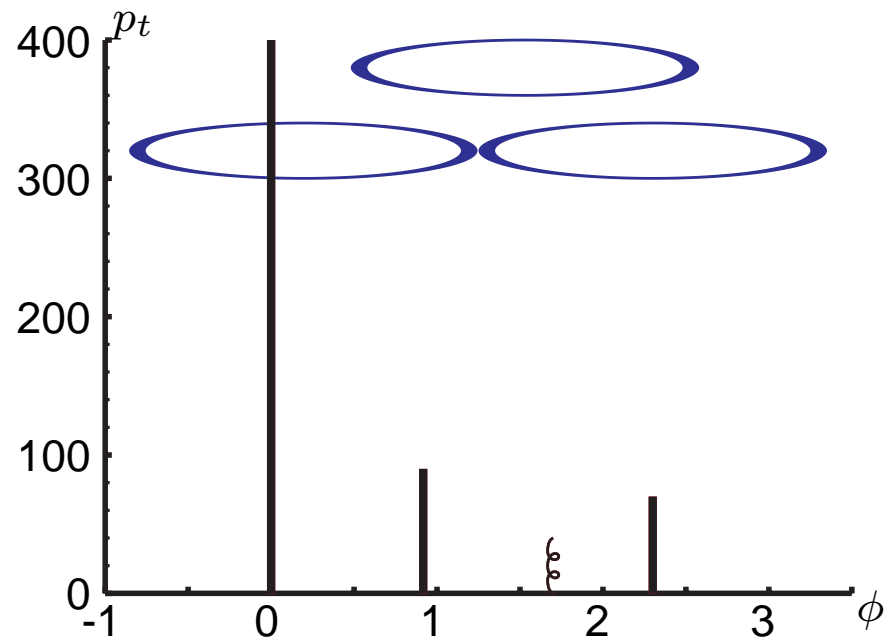
A soft gluon changed the number of jets

\Rightarrow IR unsafety of MidPoint (1 order in α_s later than JetClu)

IR (un)safety? MidPoint



2 jets



1 jet

Solution: be sure to find **all** stable cones

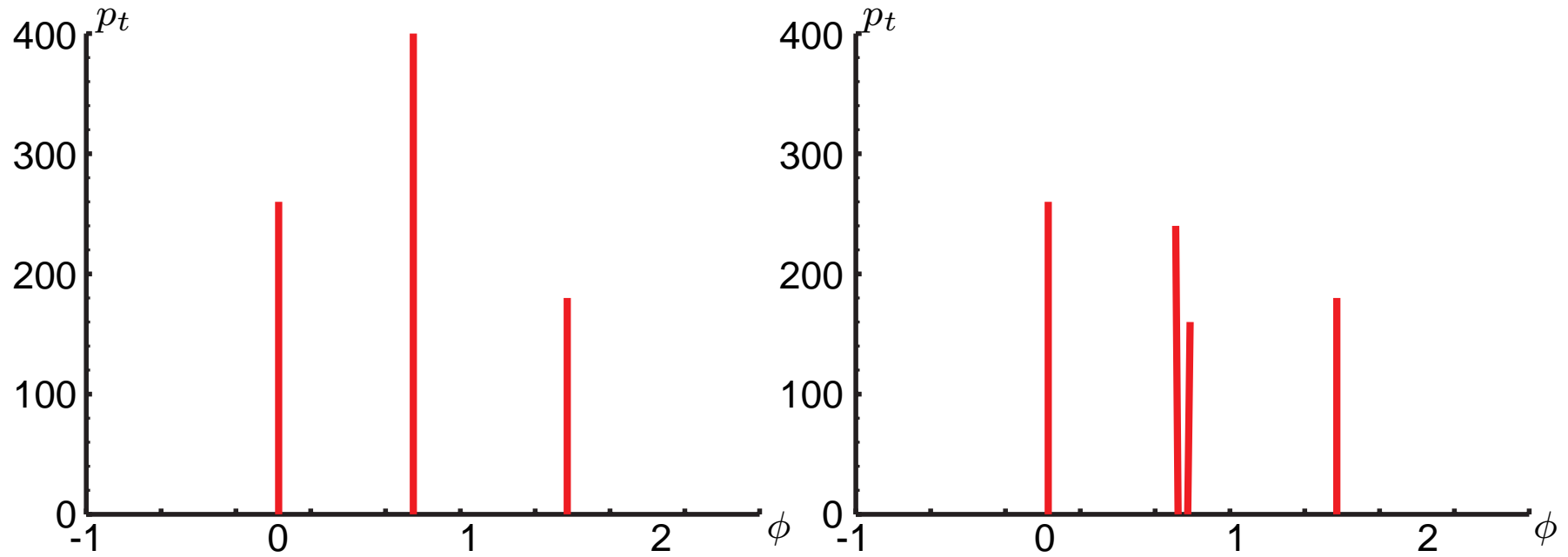
SISCone: Seedless Infrared-Safe Cone algorithm

<http://projects.hepforge.org/siscone>

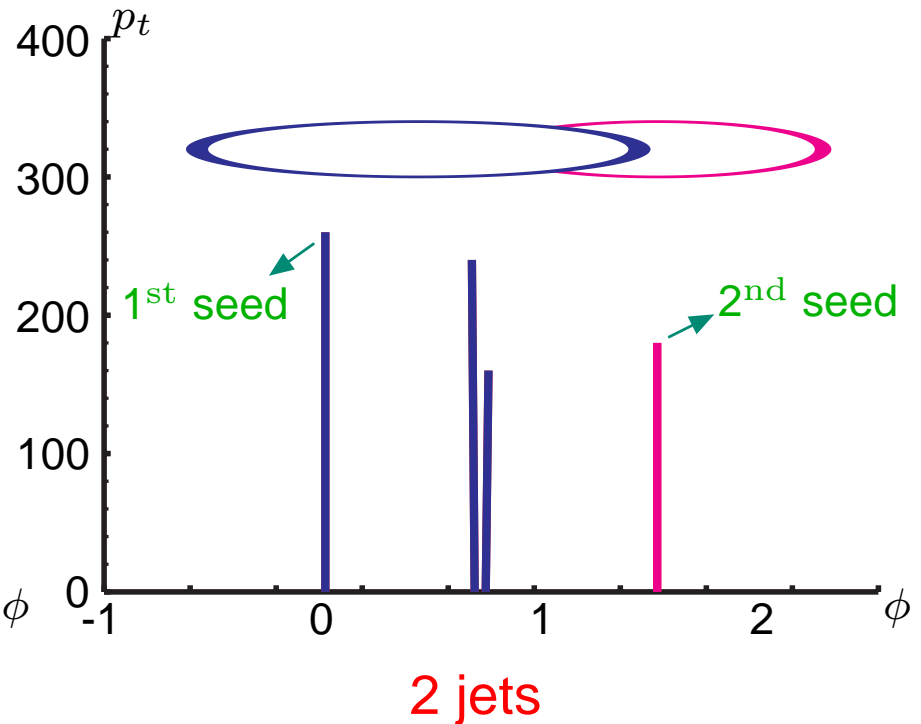
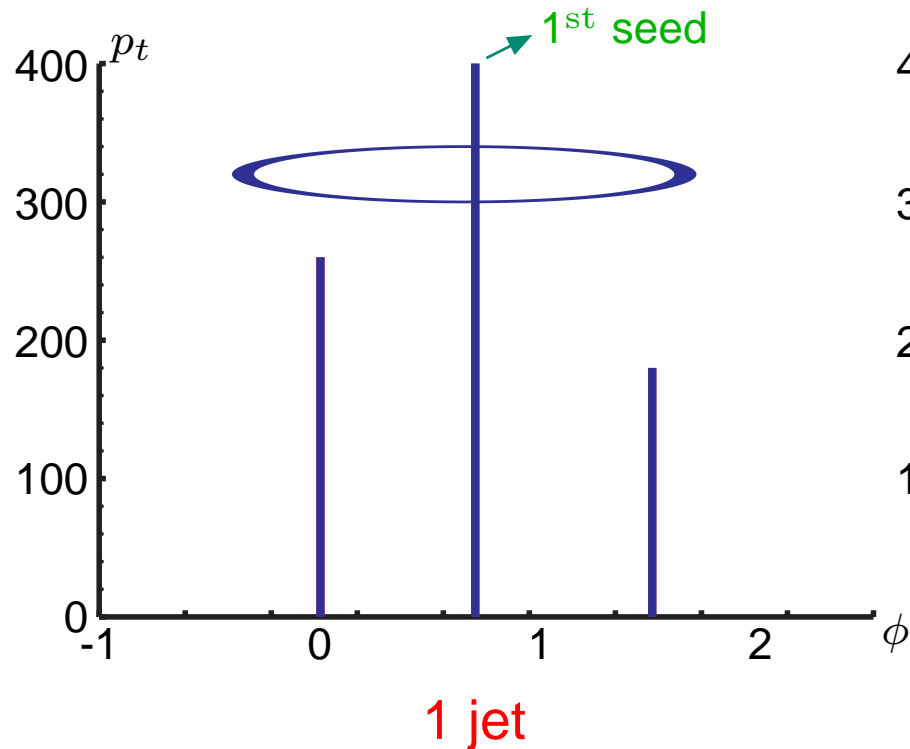
[G.Salam, G.S., 07]

Idea: enumerate enclosures by enumerating pairs of particles

Collinear (un)safety? the CMS iterative cone



Collinear (un)safety? the CMS iterative cone



A collinear splitting changed the number of jets

⇒ **Collinear unsafety of the CMS iterative cone**

Come back to recombination-type algorithms:

$$d_{ij} = \min(k_{t,i}^{2p}, k_{t,j}^{2p}) (\Delta\phi_{ij}^2 + \Delta\eta_{ij}^2)$$

- $p = 1$: k_t algorithm
- $p = 0$: Aachen/Cambridge algorithm

Come back to recombination-type algorithms:

$$d_{ij} = \min(k_{t,i}^{2p}, k_{t,j}^{2p}) (\Delta\phi_{ij}^2 + \Delta\eta_{ij}^2)$$

- $p = 1$: k_t algorithm
- $p = 0$: Aachen/Cambridge algorithm
- $p = -1$: anti- k_t algorithm [M.Cacciari, G.Salam, G.S., 08]

Why should that be related to the iterative cone ?!?

- “large $k_t \Rightarrow$ small distance”
i.e. hard partons “eat” everything up to a distance R
i.e. circular/regular jets, jet borders unmodified by soft radiation
- infrared and collinear safe

21st century jet finders

Recombination:

- k_t algorithm
- Cambridge/Aachen alg.
- **anti- k_t algorithm**

4 available
safe algorithms

Cone:

- CDF JetClu
- CDF MidPoint
- D0 (run II) Cone
- PxCone
- ATLAS Cone
- CMS Iterative Cone
- PyCell/CellJet
- GetJet
- **SISCone**

All accessible from **FastJet**

<http://www.fastjet.fr> [M.Cacciari, G.Salam, G.S.]

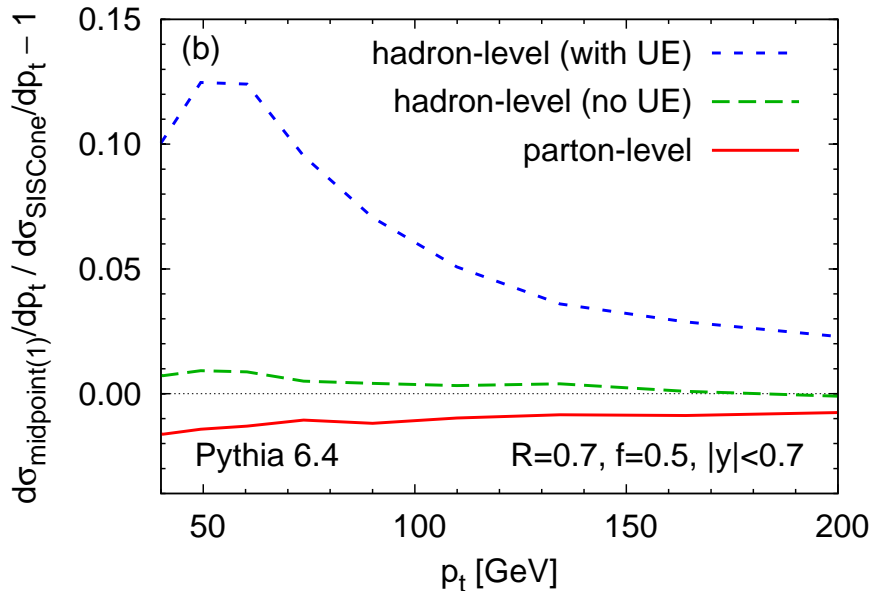
Physical impact

MidPoint/CMS iterative cone unsafe at $\mathcal{O}(\alpha_s^4)$ (or $\mathcal{O}(\alpha_{ew}\alpha_s^3)$)

Physical observable	IRC-safe until		
	JetClu/ATLAS cone	MidPoint/CMS it. cone	SISCone/recomb.
Inclusive jet cross section	LO	NLO	any
3-jet cross section	none	LO	any
$W/Z/H + 2$ jet cross sect.	none	LO	any
jet masses in 3 jets	none	none	any

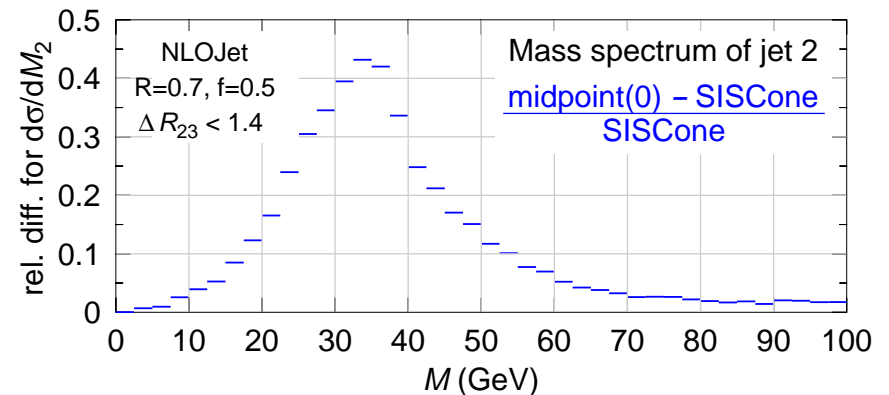
Example: (Midpoint-SISCone)/SISCone

pp $\sqrt{s} = 14$ TeV



● Incl. cross-section: a few %

● Masses in 3-jet events: $\sim 45\%$



Physical impact

MidPoint/CMS iterative cone unsafe at $\mathcal{O}(\alpha_s^4)$ (or $\mathcal{O}(\alpha_{ew}\alpha_s^3)$)

Physical observable	IRC-safe until		
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Inclusive jet cross section	LO	NLO	any
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jet masses in 3 jets	none	none	any

Huge theoretical effort to compute multileg/NLO processes
That can be wasted by using inappropriate tools.

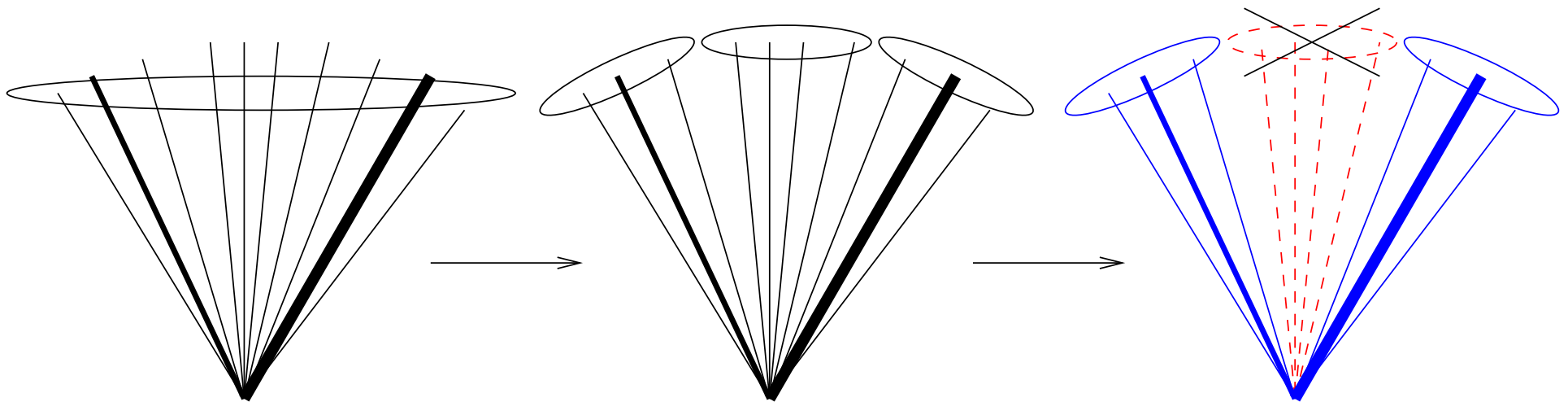
- Note:
- arXiv:0903.0814: $W + 2$ jets vs. LO QCD using CDF JetClu
 - arXiv:0903.1748: $Z + 2$ jets vs. NLO QCD using the D0runII cone
 - arXiv:0903.1801: $Z + 2$ jets vs. NLO QCD using the CMS iterative cone

Filtering using jet substructure

More refined clustering (“3rd generation of algorithms”)

Cambridge+Filtering algorithm:

- Cluster with Aachen/Cambridge and radius R
- For each jet, recluster it with Aachen/Cambridge and radius R_{sub}
keep only n_{sub} hardest sub-jets of the initial jet



Filtering using jet substructure

More refined clustering (“3rd generation of algorithms”)

Cambridge+Filtering algorithm:

- Cluster with Aachen/Cambridge and radius R
- For each jet, recluster it with Aachen/Cambridge and radius R_{sub}
keep only n_{sub} hardest sub-jets of the initial jet

Aim: remove the soft background

Properties:

- Proven to improve jet reconstruction, in $H \rightarrow b\bar{b}$
[J.Butterworth, A.Davison, M.Rubin, G.Salam, 08]
- Additional parameters that deserve appropriate studies
- We will use the simplest choice: $R_{\text{sub}} = R/2, n_{\text{sub}} = 2$

jet definitions = algorithm + parameters

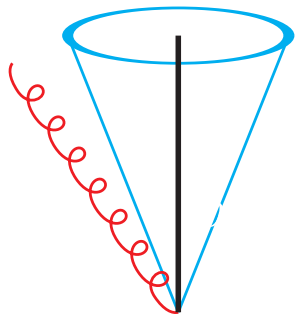
Algorithm: k_t , Aachen/Cam., anti- k_t , SIScone, filtering?
+ parameters: mainly R

Which one to choose?

Underlying idea

Competition between

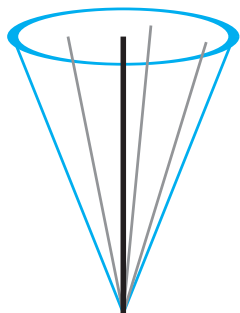
- catching perturbative radiation



Out-of-cone radiation:

$$\langle \delta p_t \rangle \propto - \int_R \frac{d\theta}{\theta} \sim -\log(1/R)$$

- not catching soft background radiation (underlying event)



$$\langle \delta p_t \rangle \sim \text{Soft contents} \propto \text{jet area} \sim R^2$$

the coefficients depend on the algorithm

Jet optimisation study

We analyse 3 processes typical of kinematic reconstructions:

- $Z' \rightarrow q\bar{q} \rightarrow 2 \text{ jets}$ and $H \rightarrow gg \rightarrow 2 \text{ jets}$:

simple environment: identify 2 jets and reconstruct $M_{Z',H}$

source of monochromatic quark/gluon jets

scale dependence: mass of the Z'/H varied between 100 GeV and 4 TeV

fictitious narrow Z', H

- $t\bar{t} \rightarrow W^+bW^-\bar{b} \rightarrow q\bar{q}bq\bar{q}\bar{b} \rightarrow 6 \text{ jets}$:

complex environment: identify 6 jets and reconstruct 2 top

balance between reconstruction efficiency and identification

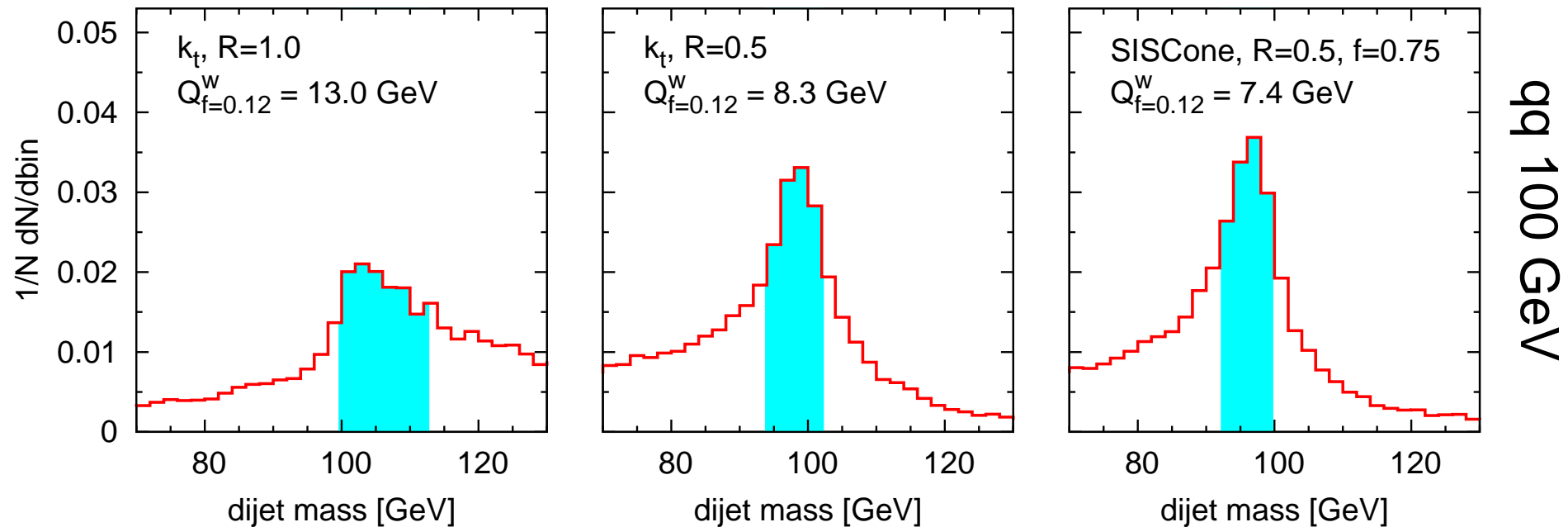
with

- the 5 IRC-safe algorithms: k_t , Cambridge, anti- k_t , SISCone, Cam+filtering
- jet radius varied between 0.1 and 1.5

Reconstruction quality (1)

Measure of the jet reconstruction efficiency:

- Forget about measures related to parton-jet matching
 - Forget about fits depending on the shape of the peak
- ⇒ maximise the signal over background ratio (S/\sqrt{B})
a narrower peak is better.



Reconstruction quality (2)

Assuming a constant background,

quality measure \longrightarrow effective luminosity ratio

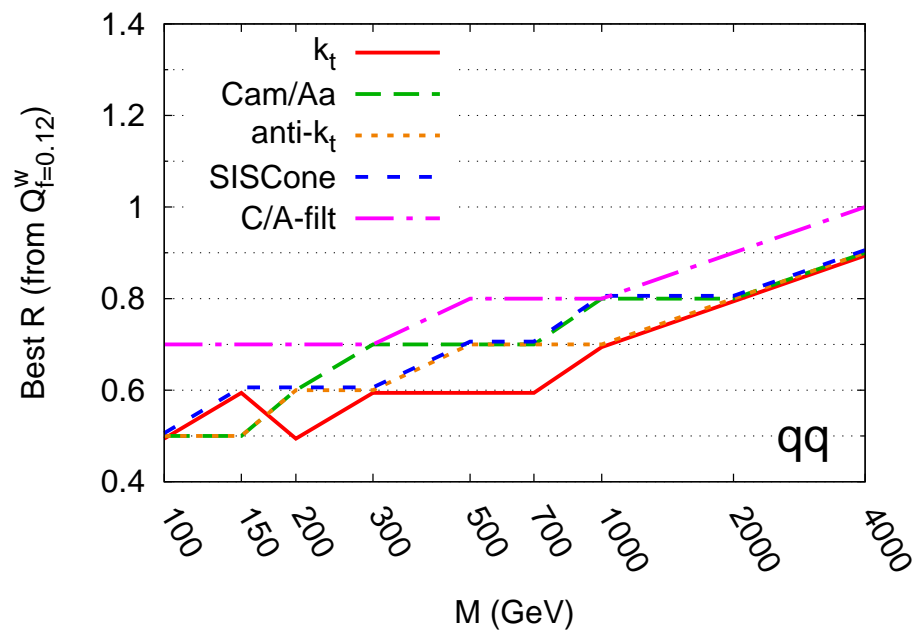
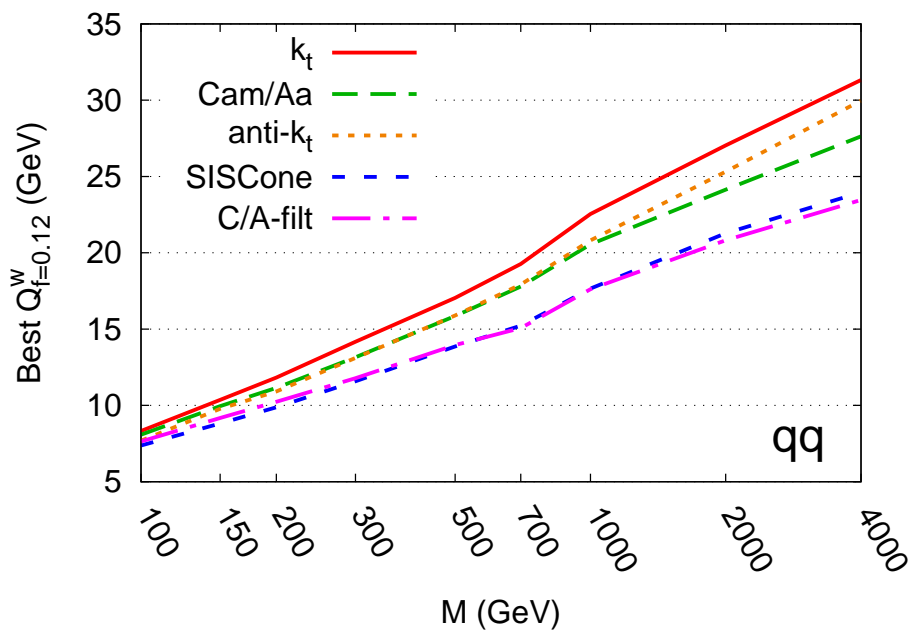
$$\rho_{\mathcal{L}}(\text{JD}_2/\text{JD}_1) = \frac{\mathcal{L} \text{ needed with JD}_2}{\mathcal{L} \text{ needed with JD}_1} = \frac{Q_{f=z}^w(\text{JD}_2)}{Q_{f=z}^w(\text{JD}_1)}$$

e.g. $\rho_{\mathcal{L}}(\text{JD}_2/\text{JD}_1) = 2$

\Leftrightarrow JD_2 requires 2 times the integrated luminosity of JD_1
to achieve the same discriminative power.

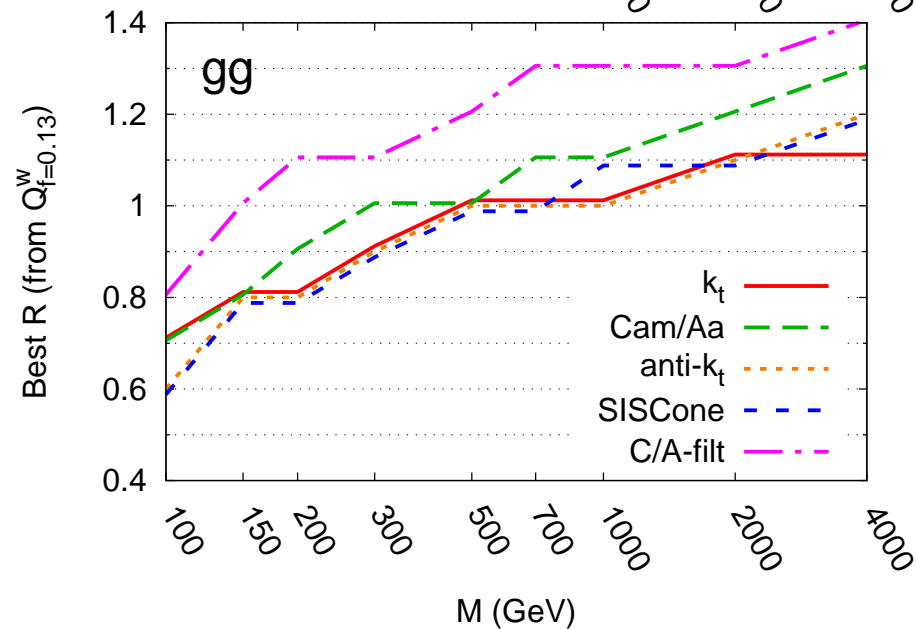
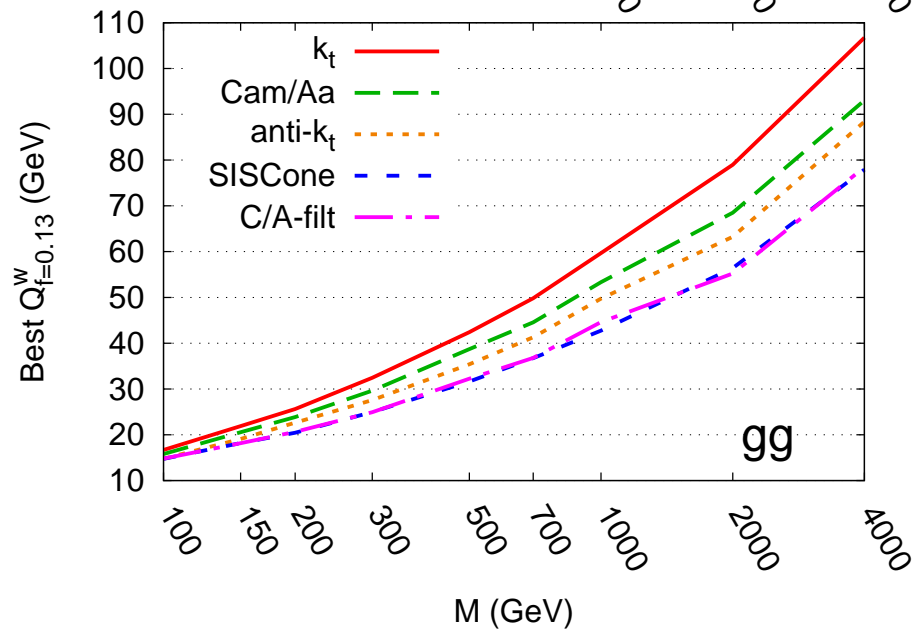
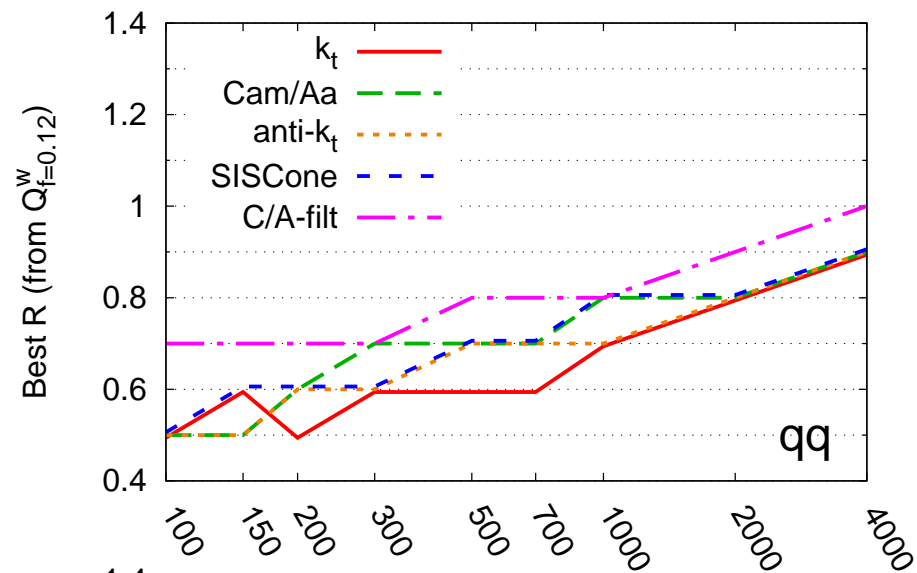
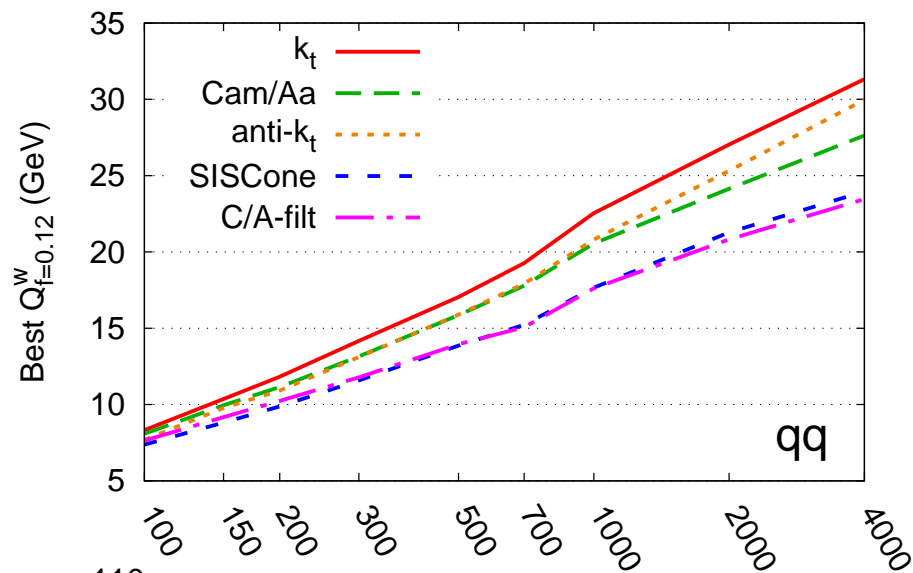
Note: results cross-checked with 2 different definitions of the quality measure

Best choices



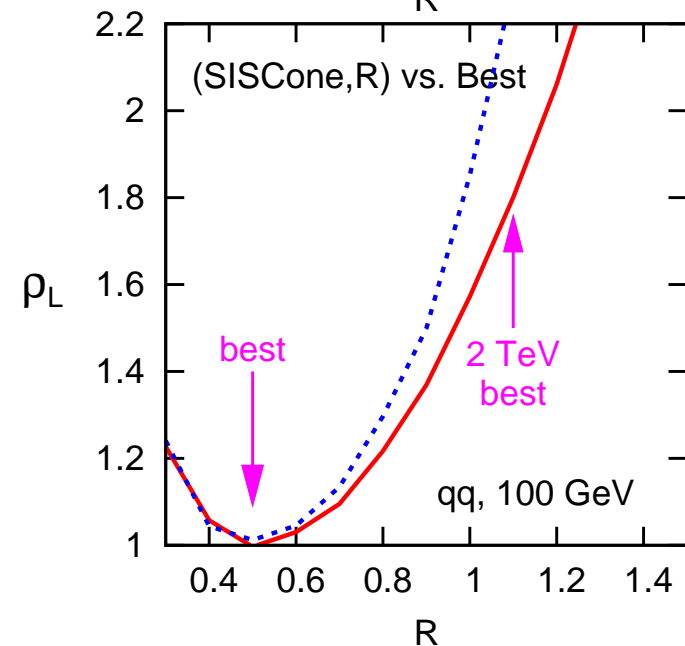
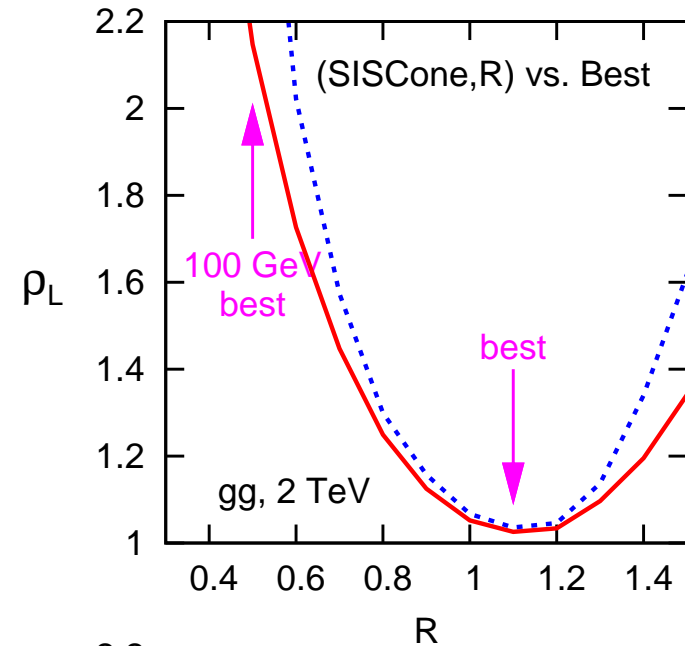
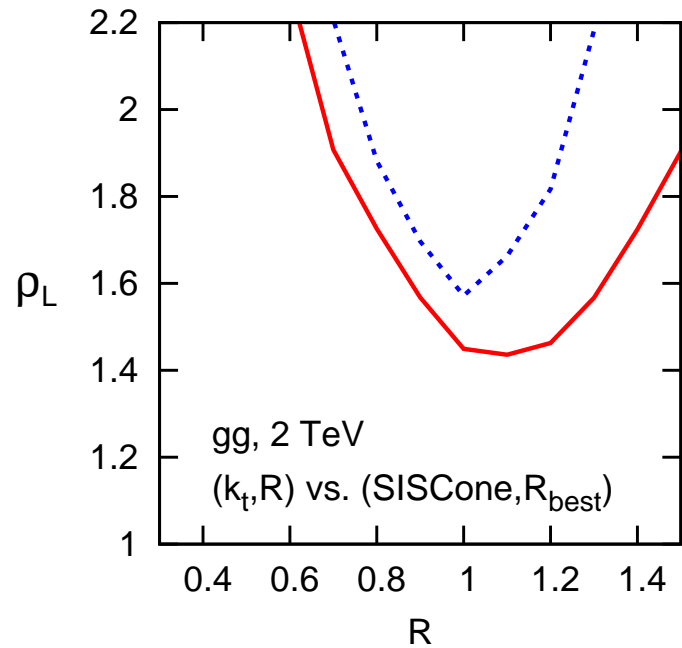
- SIS Cone and Cam+filtering perform better
- R_{best} strongly depends on the mass

Quarks vs. gluons



Same conclusions for gluon jets with slightly larger R

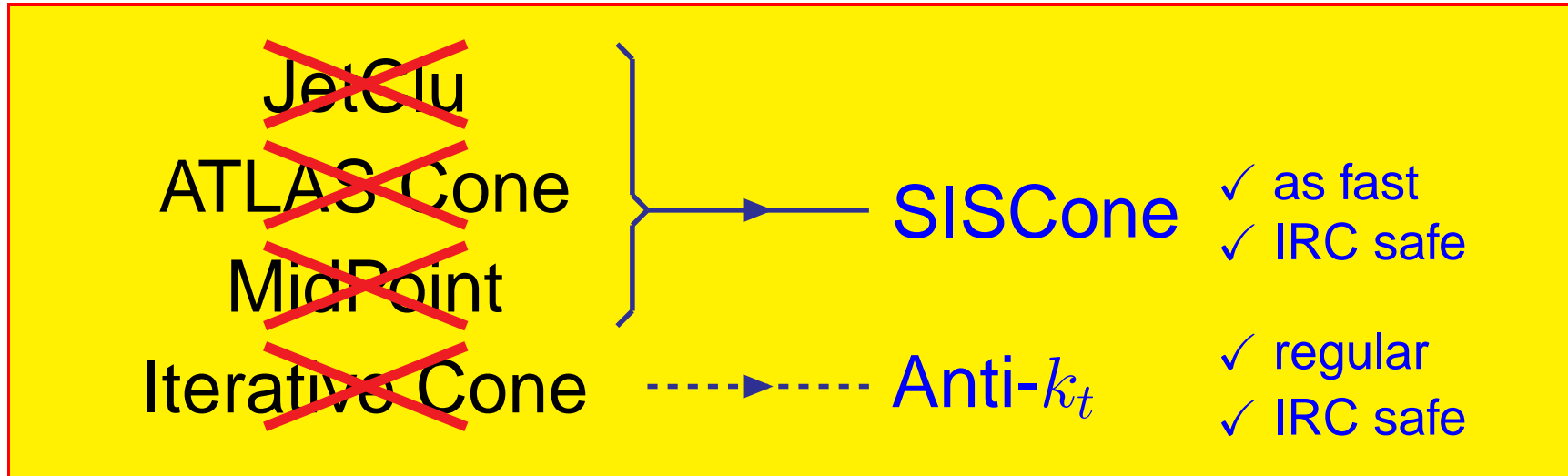
Luminosity ratios



**Mandatory at the LHC:
Not choosing the best alg.
AND R can be very costly
for new discoveries**

Conclusions

- New jet algorithms available



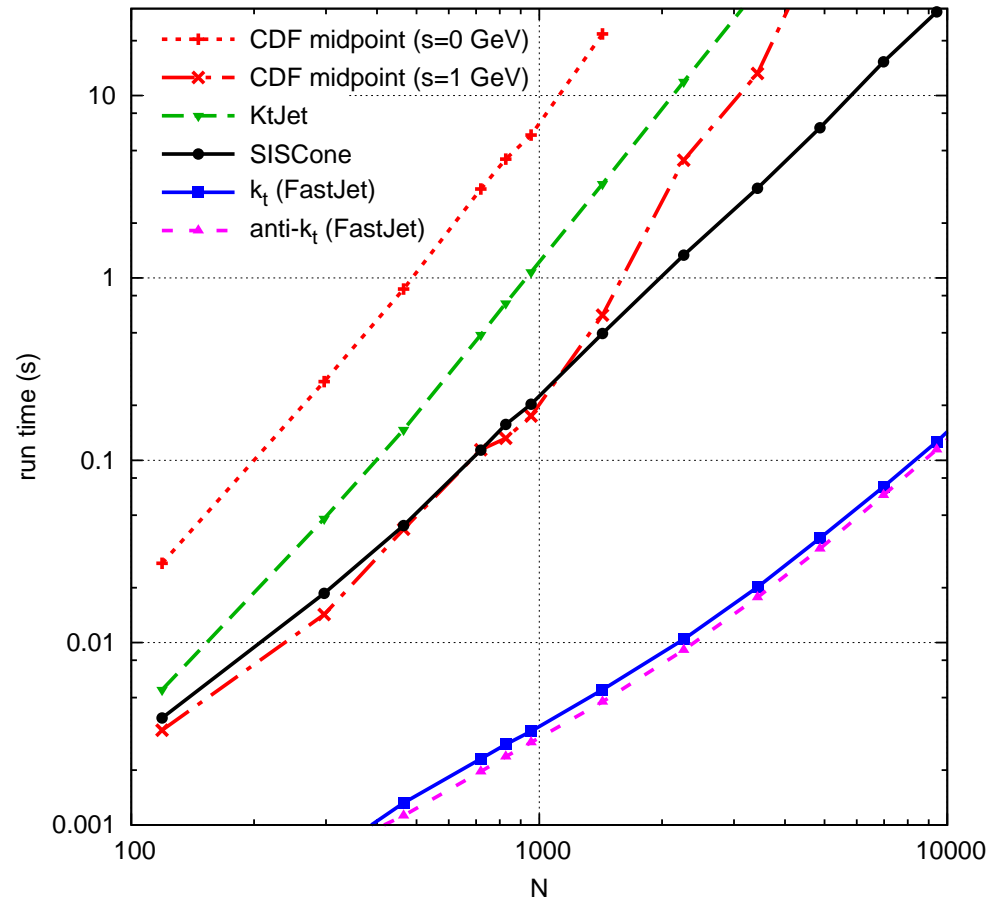
important for precision at the LHC!

- Early discovery may rely on an optimal choice of a jet definition
 - SIS Cone and Camb/Aachen+filtering slightly preferred
 - Strong dependence on R : larger scales \leftrightarrow larger R

Available from FastJet (or SpartyJet)

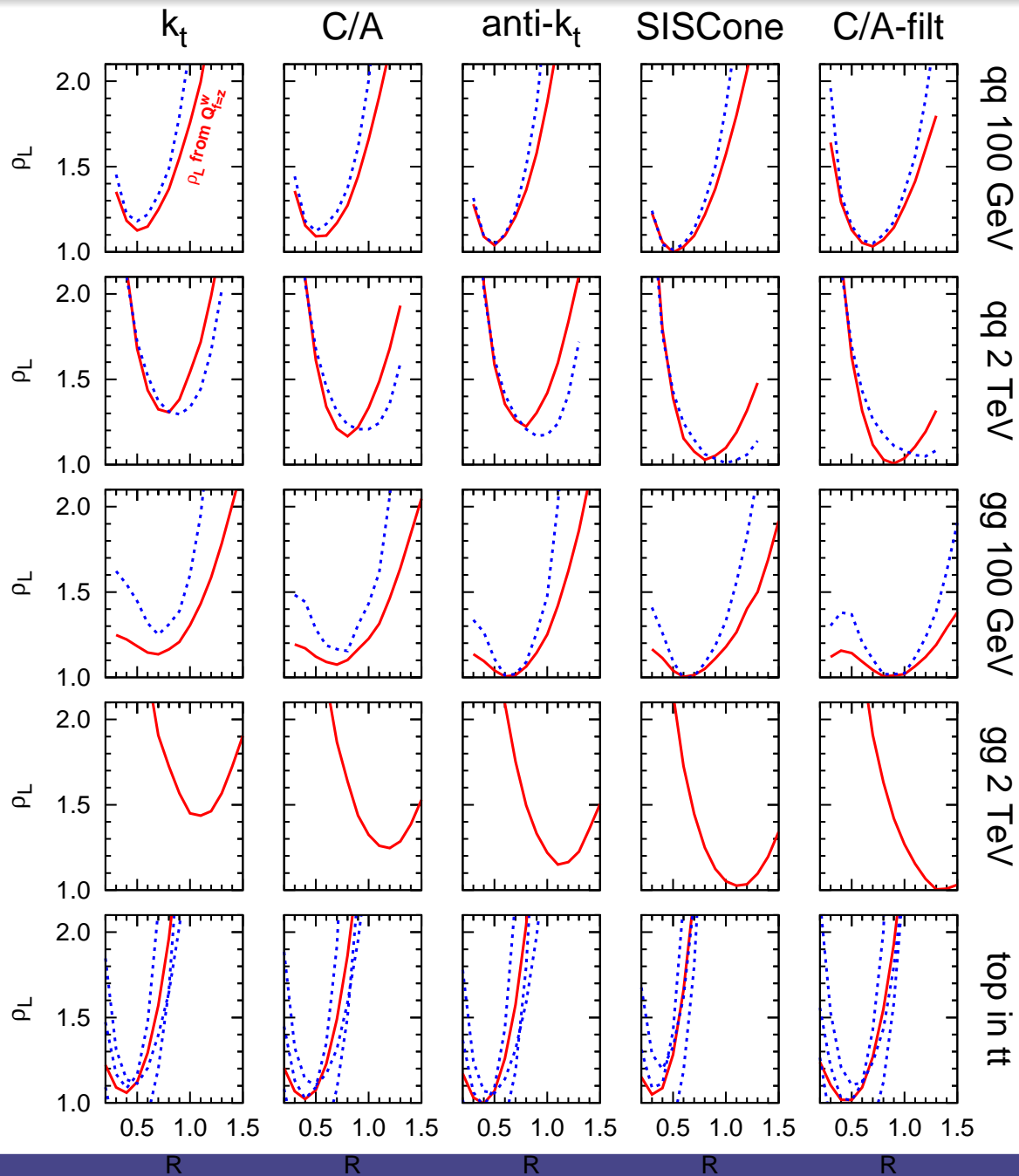
Check <http://quality.fastjet.fr> for interactive plots

Backup slides



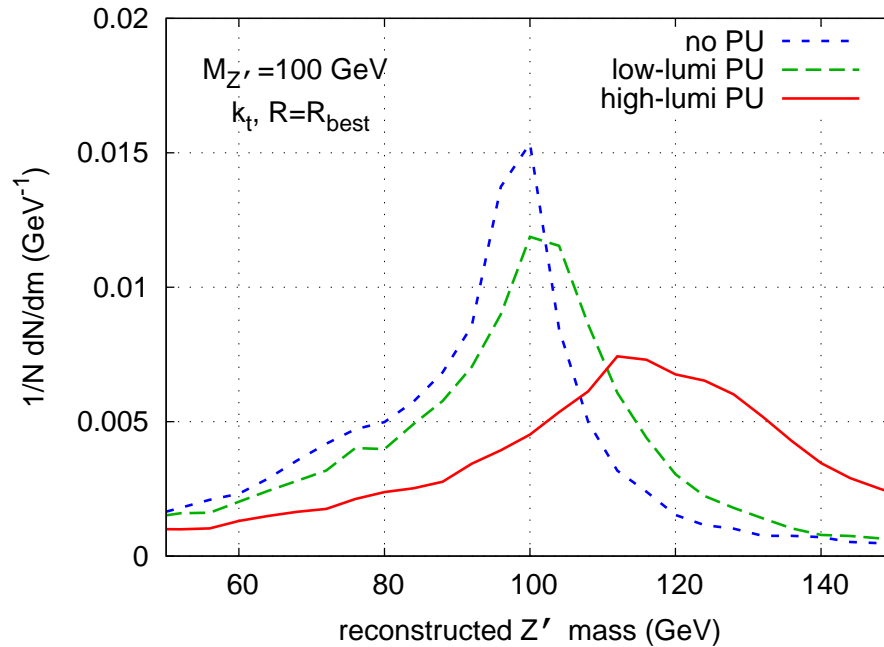
- Recombination algorithms very fast [M. Cacciari, G. Salam, 06]
- SISCone not slower than Midpoint (even with a 1 GeV seed threshold)

Optimisation - more results



Need for subtraction

Pileup \approx uniform soft background that shifts jets to higher p_t



... that needs to be subtracted!

\Rightarrow Using jet areas!

Pileup subtraction

Basic idea: [M.Cacciari, G.Salam, 08]

$$p_{t,\text{subtracted}} = p_{t,\text{jet}} - \rho_{\text{pileup}} \times \text{Area}_{\text{jet}}$$

Pileup subtraction

Basic idea: [M.Cacciari, G.Salam, 08]

$$p_{t,\text{subtracted}} = p_{t,\text{jet}} - \rho_{\text{pileup}} \times \text{Area}_{\text{jet}}$$

● Jet area: [M.Cacciari, G.Salam, G.S., 08]

- region where the jet catches infinitely soft particles (active/passive)
- tractable analytically in pQCD

Example: area corrections from QCD radiation

$$\langle \mathcal{A}(p_{t,1}, R) \rangle = \mathcal{A}_{1 \text{ parton}}(R) + \frac{C_{F,A}}{\pi b_0} \log \left(\frac{\alpha_s(Q_0)}{\alpha_s(Rp_t)} \right) \pi R^2 d$$

- area $\neq \pi R^2$
- area scaling violations

d	passive	active
k_t	0.5638	0.519
Cam	0.07918	0.0865
SISCone	-0.06378	0.1246
anti- k_t	0	0

Pileup subtraction

Basic idea: [M.Cacciari, G.Salam, 08]

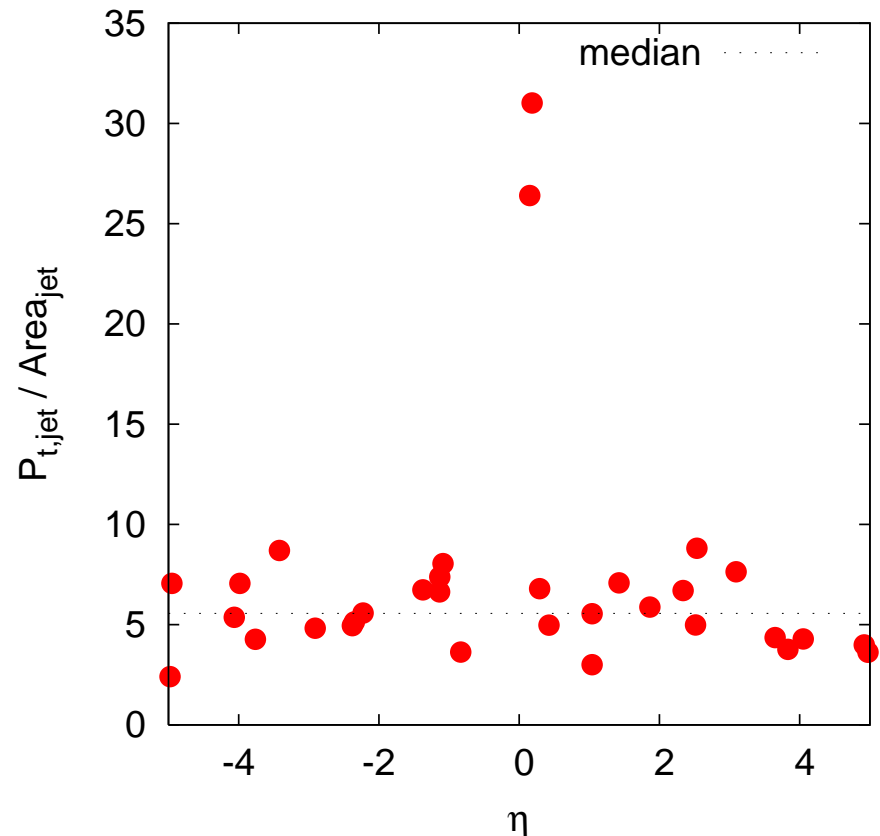
$$p_{t,\text{subtracted}} = p_{t,\text{jet}} - \rho_{\text{pileup}} \times \text{Area}_{\text{jet}}$$

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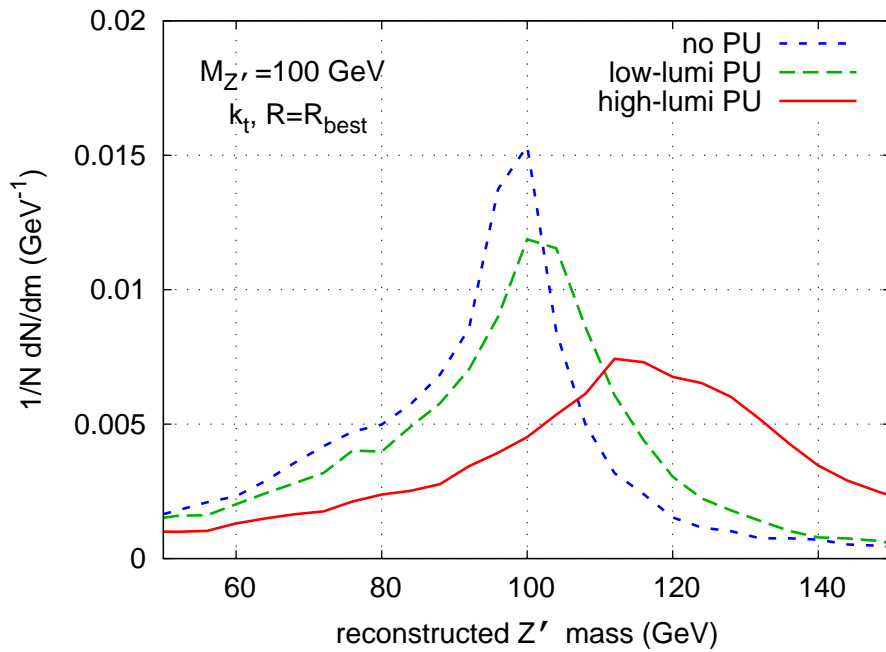
● Pileup density per unit area: ρ_{pileup}

e.g. estimated from the median
of $p_{t,\text{jet}} / \text{Area}_{\text{jet}}$

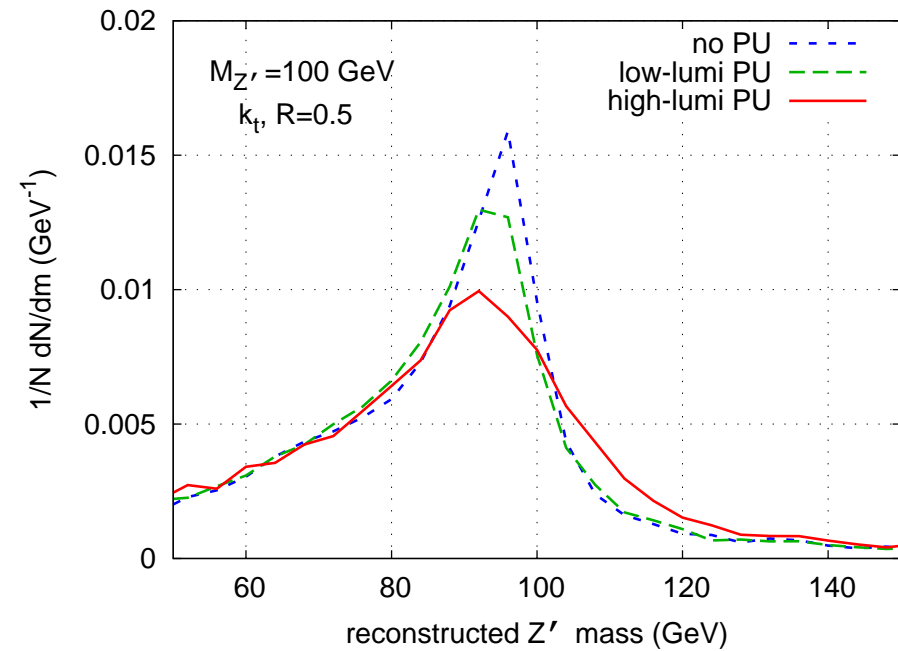
implemented in FastJet
on an event-by-event basis



Subtraction at work



subtraction



Optimisation - pileup

